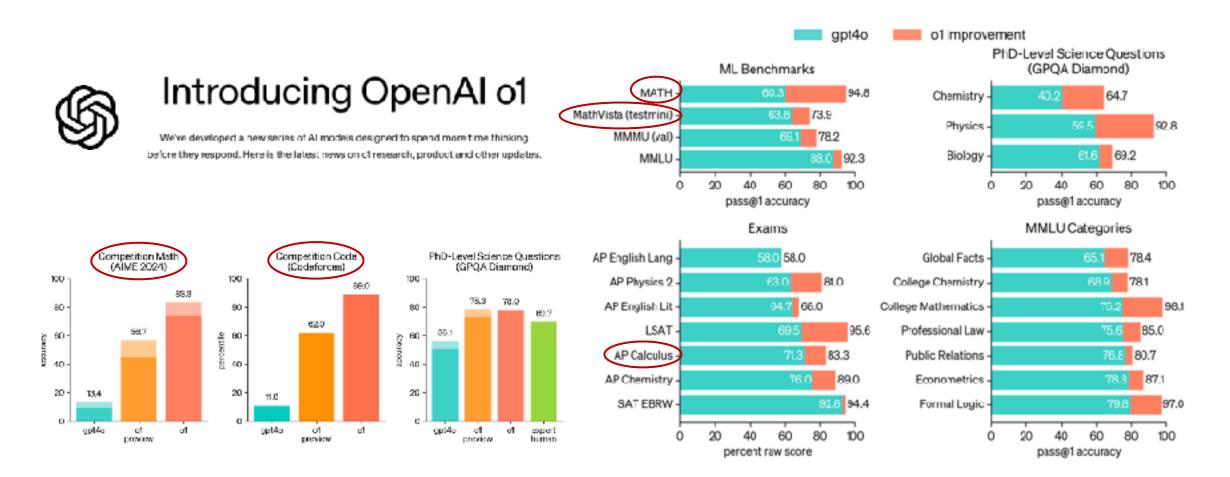
Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification



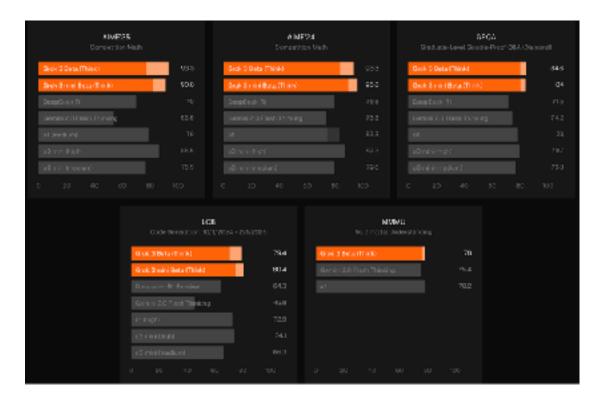
Kaiyu Yang Research Scientist @ Meta FAIR





NAMORAN PR	CEMINE 1.6 PHO Deg	ORM RECORDER	GEMINI 2 O FLAGH TH NAING ISIN 60-31
AIME2024 (Math)	19.3%	35.5%	73.3%
GPQA Dismond (Science)	57.5%	58.6%	74.2%
MMMU (Multimodel reasoning)	64.9%	70.7%	75.4%
			l

Grok 3 Beta — The Age of Reasoning Agents





\$10mn Al Mathematical Olympiad Prize Launches

Al achieves silver-medal standard solving International Mathematical Olympiad problems

> 25 JULY 2024 AlpheProof and AlpheGeometry teams





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(GR)			Pass@1	Pass@4	Pass@8
	S EPOCH AI	o3-mini (high)	9.2%	16.6%	20.0%
OpenAl o3-mini	FrontierMath	o1- min i	5.B%	9.9%	12.8%
Pushing the frontier of cost-effective reasoning.	A math benchmark testing the limits of Al	o1	5.5%	10%	12.8%

Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification

Why Math and Coding?

- Proxies for complex reasoning and planning
 - Important in human intelligence; challenging for LLMs
 - Unlimited applications: travel planning, calendar scheduling, etc.

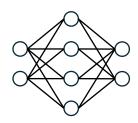
- *Relatively* easy to evaluate
 - Math: check the answers
 - Coding: run unit tests
 - Writing a crime fiction? Composing a symphony?

How LLMs are Trained to Solve Math Problems?

• Supervised finetuning (SFT): "Good data is all you need!"

• Reinforcement learning (RL): "Verifiability is all you need!"

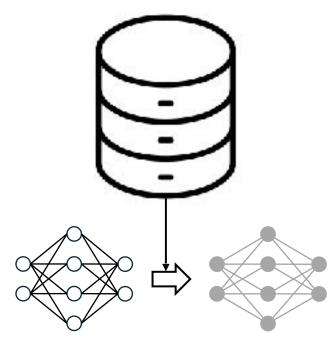
 Methods are straightforward, but the devil is in the details, e.g., data curation/ cleaning, infrastructures for training and inference



LLM pretrained on text and code

Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification

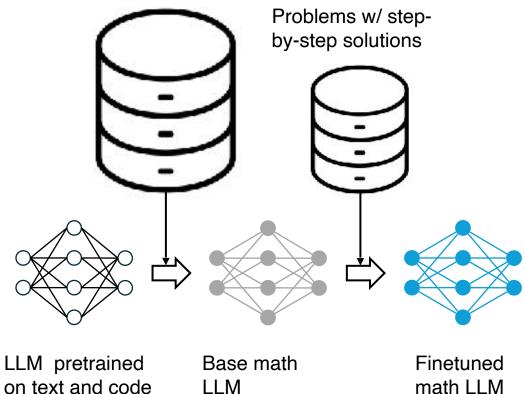
Math-related web documents

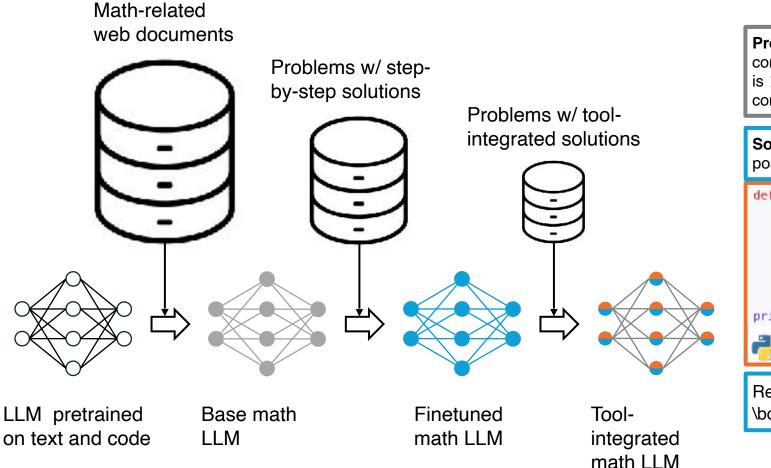


LLM pretrained on text and code

Base math LLM

Math-related web documents





Problem: Suppose that the sum of the squares of two complex numbers x and y is 7, and the sum of their cubes is 10. List all possible values for x + y, separated by commas.

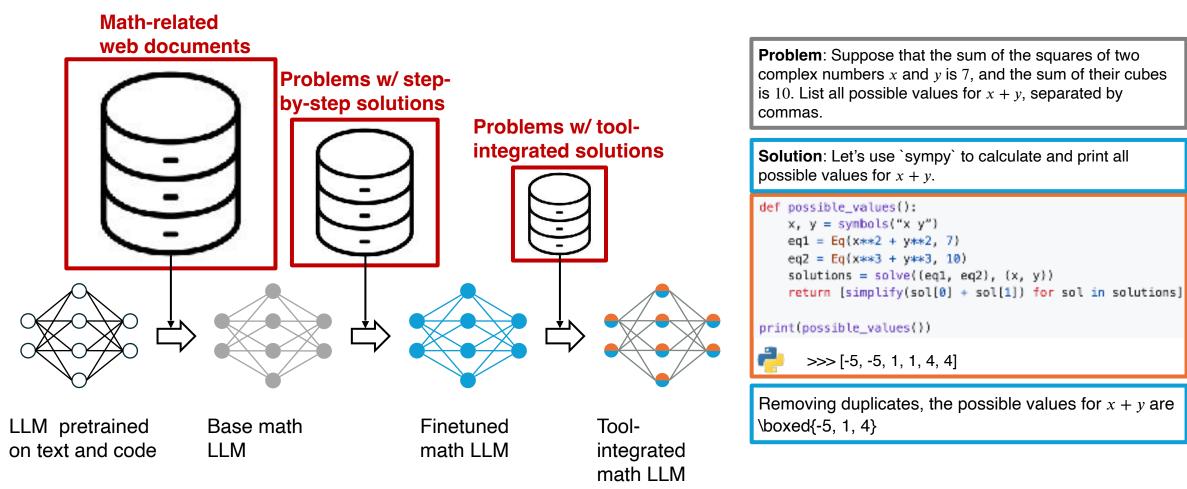
Solution: Let's use `sympy` to calculate and print all possible values for x + y.

f	possible_values():
	x, y = symbols("x y")
	eq1 = Eq(x**2 + y**2, 7)
	eq2 = Eq(x**3 + y**3, 10)
	<pre>solutions = solve((eq1, eq2), (x, y))</pre>
	<pre>return [simplify(sol[0] + sol[1]) for sol in solutions]</pre>

print(possible_values())

>>> [-5, -5, 1, 1, 4, 4]

Removing duplicates, the possible values for x + y are $boxed{-5, 1, 4}$



- Training data is foremost important
 - Problems + (step-by-step, tool-integrated) solutions curated by humans and LLMs
 - Size of largest public datasets: ~900K

[Li et al., NuminaMath-1.5] **Problem**: Suppose that the sum of the squares of two complex numbers x and y is 7, and the sum of their cubes is 10. List all possible values for x + y, separated by commas.

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 - Problems + (step-by-step, tool-integrated) solutions curated by humans and LLMs
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[Li et al., NuminaMath-1.5]

 What if the data has final answers but not intermediate steps ? **Problem**: Suppose that the sum of the squares of two complex numbers x and y is 7, and the sum of their cubes is 10. List all possible values for x + y, separated by commas.

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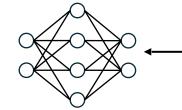
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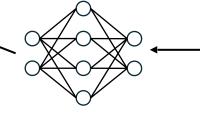
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Solution: ... \boxed{**-5**, **1**, **4**}



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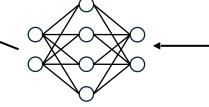
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print(possible_values())

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Solution: ... \boxed{-5, 1,
 4}



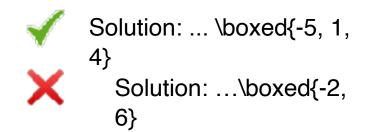
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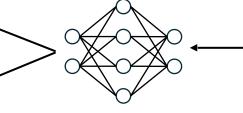
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Removing duplicates, the possible values for x + y





Problem: Suppose that the sum of the squares of two complex numbers x and y is 7, and the sum of their cubes is 10. List all possible values for x + y, separated by commas.

 Verify the model's solution by comparing the final answer with the ground truth **Solution**: Let's use `sympy` to calculate and print all possible values for x + y.

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Solution: ... \boxed{-5, 1, 4} Solution: ...\boxed{-2,

6}

Feedback

- Verify the model's solution by comparing the final answer with the ground truth
- RL algorithms such as GRPO optimize the model to achieve high rewards
 - Popularized by DeepSeek-R1[Guo et al., 2025]

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ACM A.M. Turing Award Honors Two Researchers Who Led the Development of Cornerstone AI Technology

Andrew Barto and Richard Sutton Recognized as Pioneers of Reinforcement Learning

New York, NY, March 5, 2025

Dr. Richard Sutton

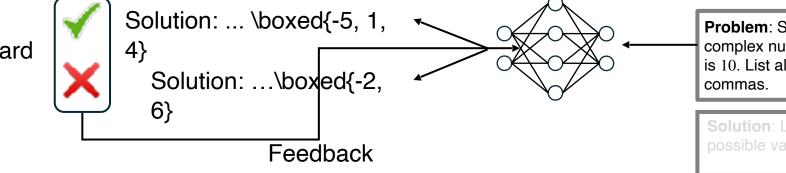


Andrew Barto



Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification





- Verify the model's solution by comparing the final answer with the ground truth
- RL algorithms such as GRPO optimize the model to achieve high rewards
 - Popularized by DeepSeek-R1[Guo et al., 2025]
- The solution must be verifiable, e.g., w/ numeric answers. Not applicable to proofs?

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How LLMs are Trained to Solve Math Problems?

- State-of-the-art math LLM ≈ strong pretrained model + two post-training techniques + marvelous engineering
 - Supervised finetuning (SFT): "Good data is all you need!"
 - Reinforcement learning (RL): "Verifiability is all you need!"

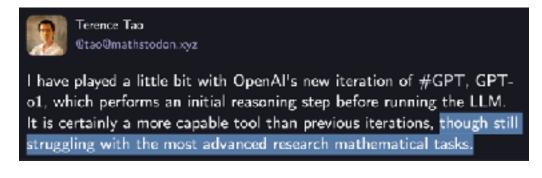
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• Will Al soon "solve mathematics"?

Gap 1: Pre-college Math -> Advanced Math

- Existing successes are mostly on pre-college math, e.g., AIME, IMO
- LLMs struggle with more advanced math, e.g., mathematical research





- o3's FrontierMath results come with caveats
- How to solve problems w/o numeric answers?

Clarifying the Creation and Use of the FrontierMath Benchmark

Gap 2: Guessing Answers -> Writing Proofs

• LLMs struggle to generate valid proofs



to be quite a big one. For example I was very unimpressed by the ChatGPT answers to the recent Putnam exam posted <u>here</u> — as far as I can see only question B4 was answered adequately by the machine, most other answers are worth one or two out of 10 at most. So I was expecting this dataset to remain pretty unattackable for a couple of years.

[Kevin Buzzard "Can AI do maths yet? Thoughts from a mathematician" 2024]

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tors, we evaluated several state-of-the-art reasoning models on the six problems from the 2025 USAMO within hours of their release. Our results reveal that all tested models struggled significantly, achieving less than 5% on average. Through

[Petrov et al. "Proof or Bluff? Evaluating LLMs on 2025 USA Math Olympiad" 2025]

Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification

Gap 2: Guessing Answers -> Writing Proofs

• LLMs struggle to generate valid proofs

then

We will show that if

$$a, b, c > 0$$
 and $abc = 1$, (66)
$$\frac{1}{\sigma^3(a + b)} + \frac{1}{a^3(b + \sigma)} + \frac{1}{b^3(\sigma + a)} \ge \frac{3}{2}$$
, (67)
we this inequality. One very near method is to use the well-known inequality

$$c + b \ge 2\sqrt{cb}$$
, (68)

together with the fact that abc=1 . (Any correct solution is acceptable.) We now describe one complete solution.

Step 1. Apply the AM-GM Inequality to the Denominators

Let us start by looking at the first term:

$$\frac{1}{c^{1}(a+b)}$$
(60)

Since $a+b \geq 2\sqrt{ab}$, we have

There are several ways to pro

$$\frac{1}{n+5} \le \frac{1}{2\sqrt{ab}}$$
. (70)

mus		
	$rac{1}{\epsilon^3(s+b)} \geq rac{1}{c^3} \cdot rac{1}{2\sqrt{ab}} = rac{1}{2c^2\sqrt{ab}} .$	(71)

LLMs Alone are Not Enough

- Current math LLMs rely heavily on data and verifiability
- Data scarcity
 - Limited to data-rich domains, e.g., pre-college math
 - Cannot tackle advanced math or proofs
- Lack of verifiability
 - Solutions can only be evaluated by comparing with the ground truth
 - Limited to problems with numeric solutions, e.g., GSM8K, MATH
 - Not applicable to most problems in advanced math

Formal Mathematical Reasoning

- Our position paper
- Mathematical reasoning grounded in formal systems, e.g.,
 - First/higher-order logic
 - Dependent type theory
 - Computer programs & formal specifications
- Formal environments can verify proofs and provide automatic feedback
 - Verification enables rigorous evaluation of reasoning
 - Learning from feedback mitigates data scarcity
- Integrating formal reasoning and LLMs' informal reasoning

The Missing Ingredient: Formal Reasoning



Formal Mathematical Reasoning: A New Frontier in AI

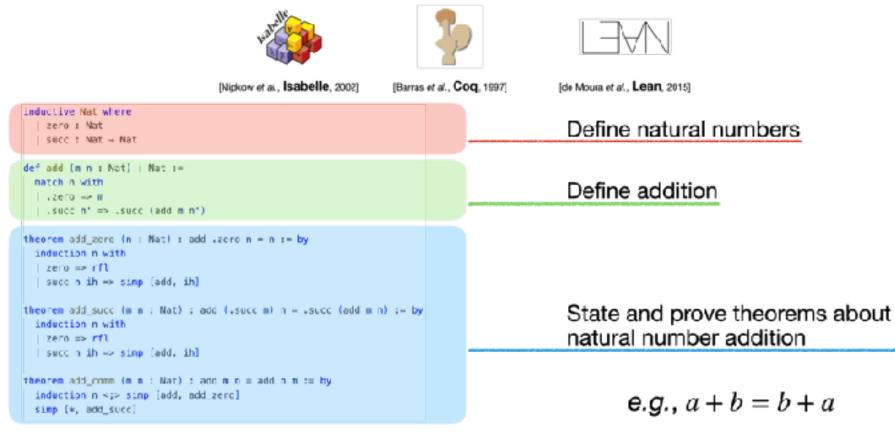
Kaiyu Yang¹, Gabriel Poesia², Jingxuan He³, Wenda Li⁴, Kristin Lauter¹, Swarat Chaudhuri⁵, Dawn Song³ ¹Meta FAIR, ²Stanford University, ³UC Berkeley, ⁴University of Edinburgh, ⁵UT Austin

[Yang et al. "Formal Mathematical Reasoning: A New Frontier in Al" 2024]

- Mathematical reasoning grounded in formal systems, e.g.,
 - First/higher-order logic, dependent type theory
 - Computer programs & formal specifications
- Formal systems can verify proofs and provide automatic feedback
 - Learning from feedback mitigates data scarcity
 - Verification enables rigorous evaluation of reasoning
- We need to integrate formal reasoning with informal reasoning by LLMs

Proof Assistants (Interactive Theorem Provers)

• Programming languages for writing formal math and software

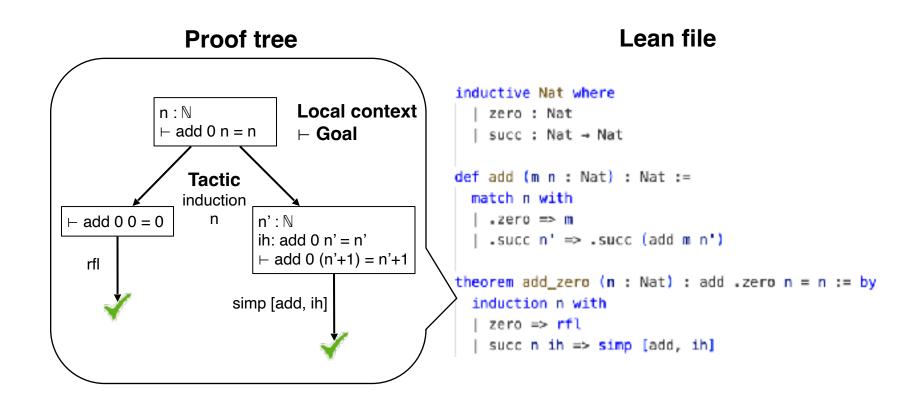


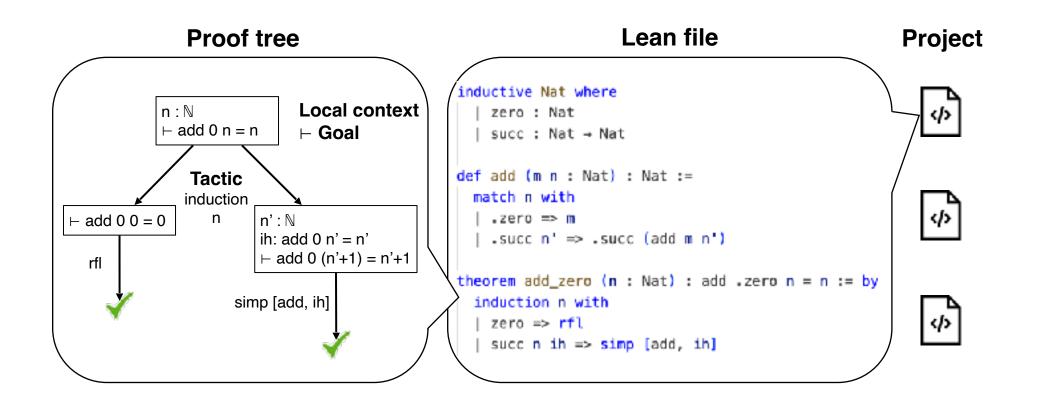
Lean file

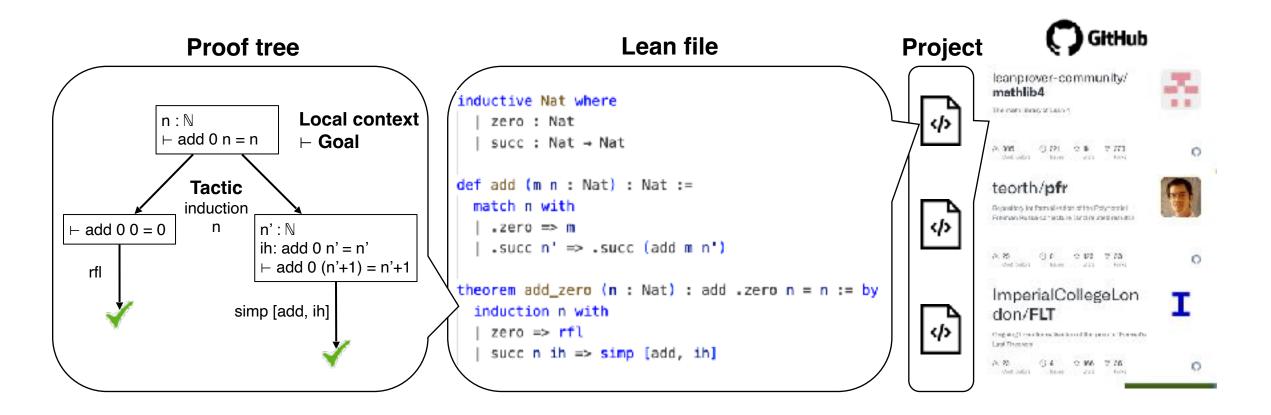
```
inductive Nat where
| zero : Nat
| succ : Nat → Nat

def add (m n : Nat) : Nat :=
  match n with
| .zero => m
| .succ n' => .succ (add m n')

theorem add_zero (n : Nat) : add .zero n = n := by
induction n with
| zero => rfl
| succ n ih => simp [add, ih]
```

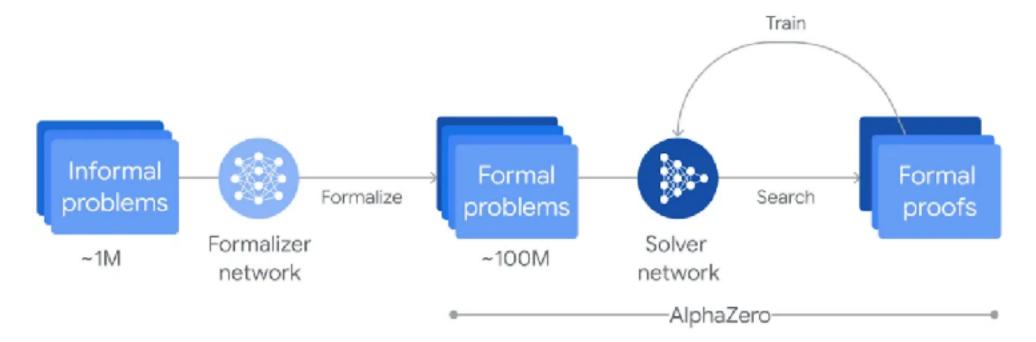






Example of AI + Lean: AlphaProof

• Large-scale search and reinforcement learning using feedback from Lean



[Google DeepMind "AI achieves silver-medal standard solving International Mathematical Olympiad problems" 2024] Formal Reasoning Meets LLMs: Towards AI for Mathematics and

Verification

theorem exists_infinite_primes (n : N) : ∃ p, n ≤ p ∧ Prime p

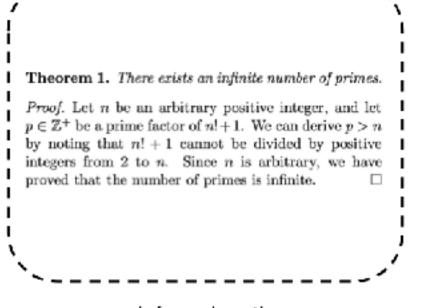
- Theorems and proofs are represented formally in Lean
- Lean can check if the proof is correct. No room for hallucination

```
let p := minFac (n ! + 1)
have f1 : n ! + 1 # 1 := ne_of_gt <| succ_lt_succ <| factorial_pos _
have pp : Prime p := minFac_prime f1
have np : n ≤ p :=
le_of_not_ge fun h =>
have h1 : p | n ! := dvd_factorial (minFac_pos _) h
have h2 : p | 1 := (Nat.dvd_add_iff_right h1).2 (minFac_dvd _)
pp.not_dvd_one h2
(p, np, pp)
```

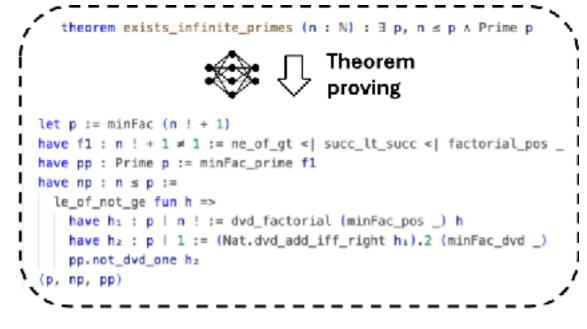
theorem exists_infinite_primes $(n : N) : \exists p, n \le p \land Prime p$

Theorem

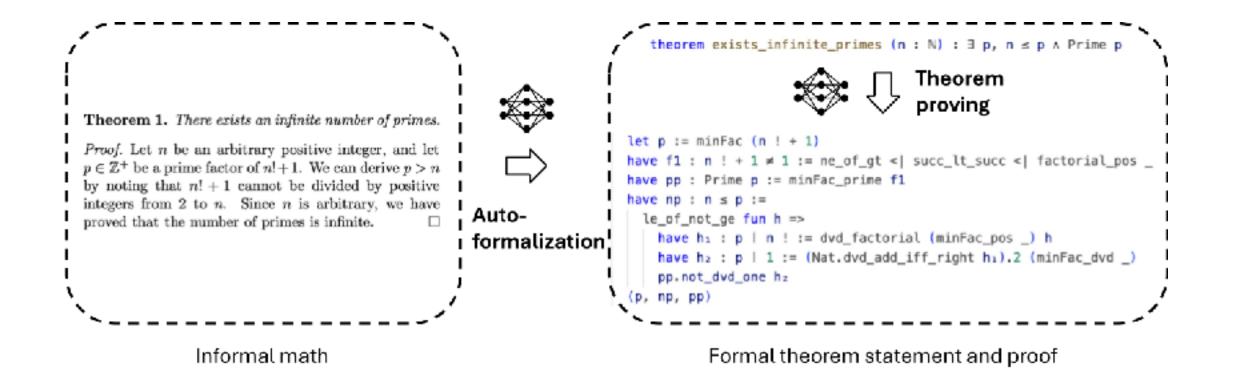
proving

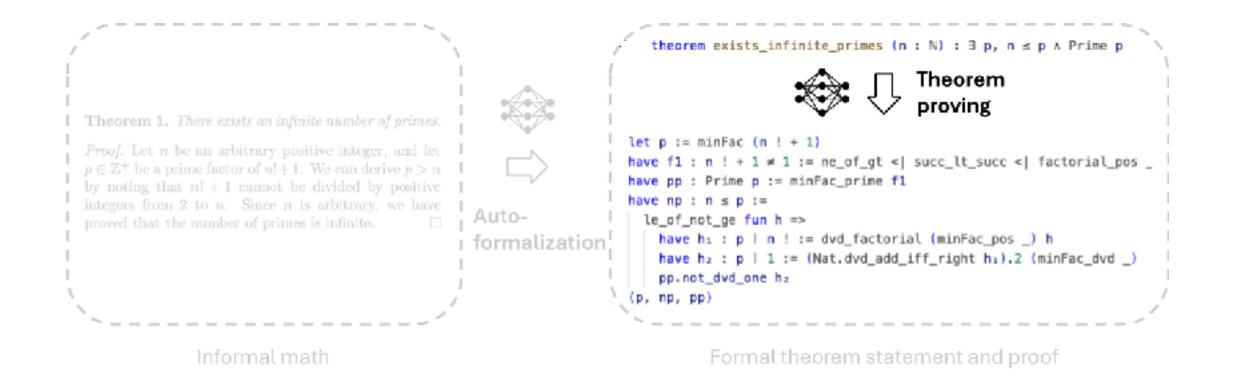


Informal math



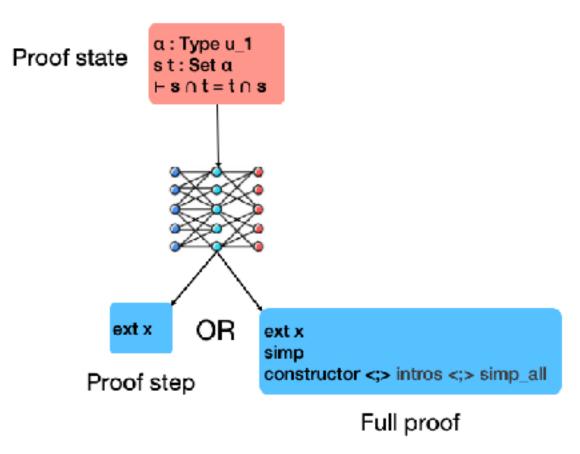
Formal theorem statement and proof



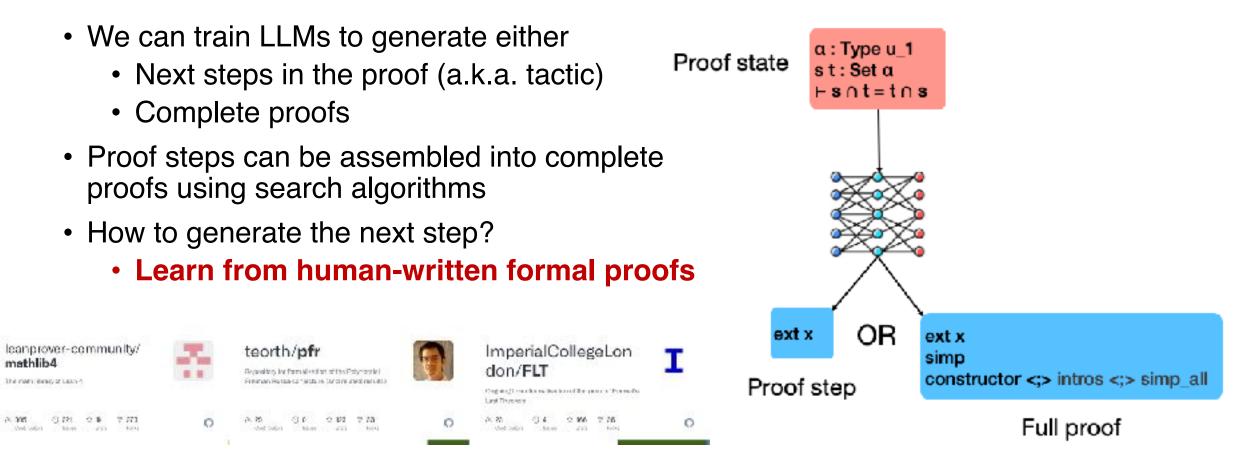


LLMs for Theorem Proving

- We can train LLMs to generate either
 - Next steps in the proof (a.k.a. tactic)
 - Complete proofs
- Proof steps can be assembled into complete proofs using search algorithms
- How to generate the next step?



LLMs for Theorem Proving



Machine Learning for Predicting the Next Step

• Classical ML algorithms, e.g., KNN

. . .

[Gauthier et al. "TacticToe: Learning to Prove with Tactics" 2018]

• Deep neural networks

[Huang et al. "GamePad: A Learning Environment for Theorem Proving" ICLR 2019] [Yang et al. "Learning to Prove Theorems via Interacting with Proof Assistants" ICML 2019] [Yang et al. "Learning to Prove Theorems via Interacting with Proof Assistants" ICML 2019] [Bansal et al. "HOList: An Environment for Machine Learning of Higher-Order Theorem Proving" ICML 2019]

• LLMs

[Polu and Sutskever "Generative Language Modeling for Automated Theorem Proving" 2020] [Lample et al. "HyperTree Proof Search for Neural Theorem Proving" NeurIPS 2022] [Han et al. "Proof Artifact Co-training for Theorem Proving with Language Models" ICLR 2022]













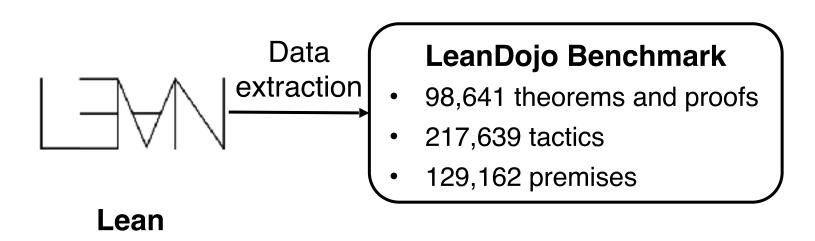


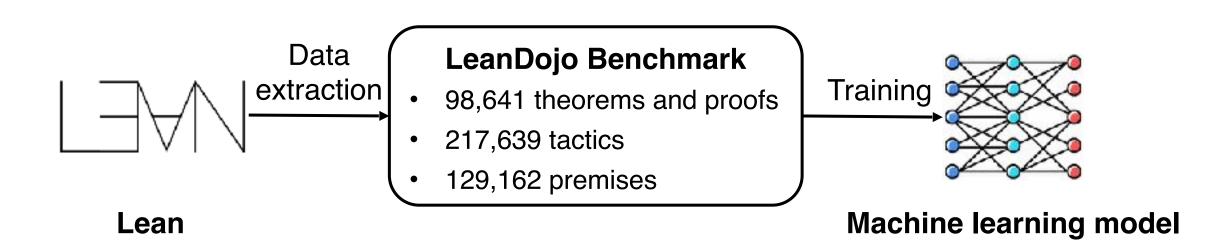
LeanDojo: Theorem Proving with Retrieval-Augmented Language Models

Kaiyu Yang¹, Aidan M. Swope², Alex Gu³, Rahul Chalamala¹, Peiyang Song⁴, Shixing Yu⁵, Saad Godil, Ryan Prenger², Anima Anandkumar^{1,2} ¹Caltech, ²NVIDIA, ³MIT, ⁴UC Santa Barbara, ⁵UT Austin https://leandojo.org

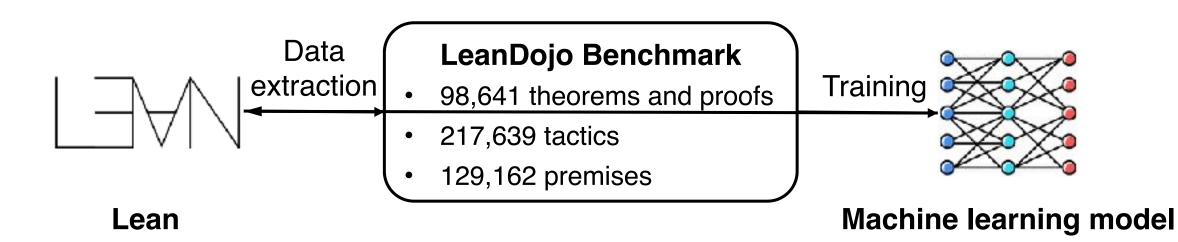
[Yang et al. "LeanDojo: Theorem Proving in Lean using Language Models" NeurIPS 2023]

- Previous LLM-based provers are private
- LeanDojo provides open-source
 - Data for training and evaluation
 - Trained model checkpoints
 - Tools for extracting data and interacting with Lean





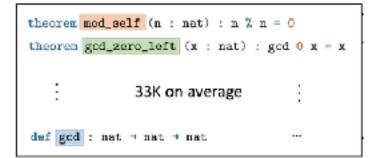
Prove theorems by Interaction



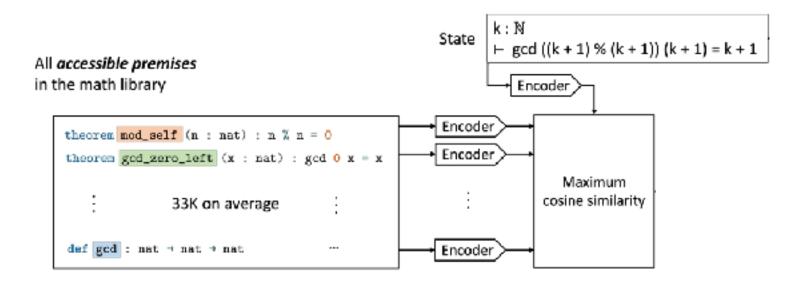
• Given a state, we retrieve premises from the set of all accessible premises

State
$$\begin{array}{c} \mathsf{k}:\mathbb{N} \\ \vdash \ \mathsf{gcd} \ ((\mathsf{k}+1)\ \%\ (\mathsf{k}+1)) \ (\mathsf{k}+1) = \mathsf{k}+1 \end{array}$$

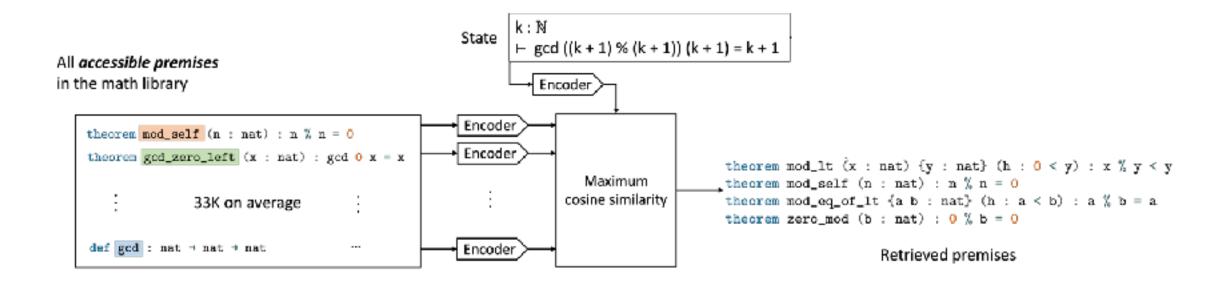
All accessible premises in the math library



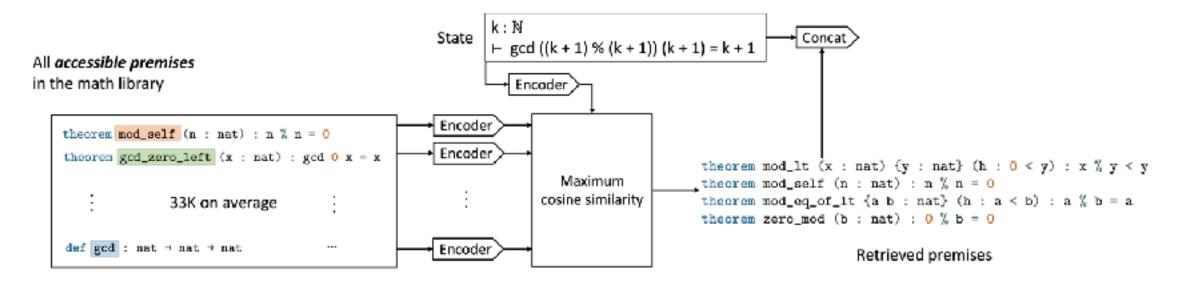
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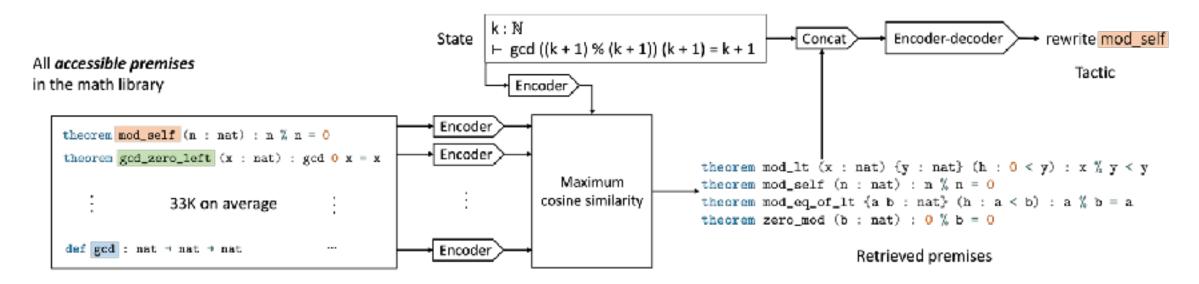
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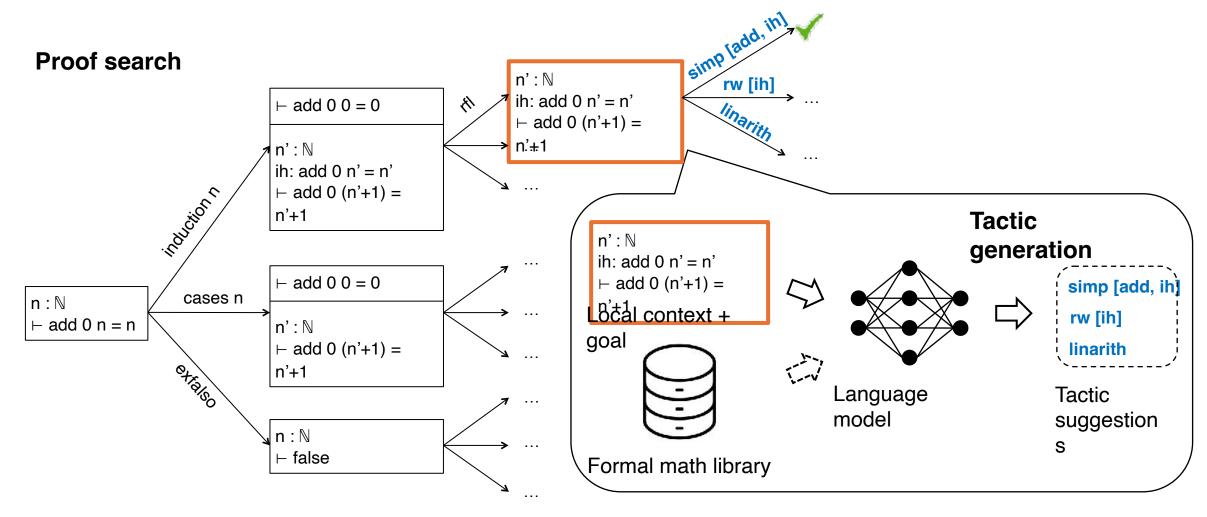
- Given a state, we retrieve premises from the set of all accessible premises
- Retrieved premises are concatenated with the state and used for tactic generation



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Summary: A Typical Neural Theorem Prover



Goedel-Prover

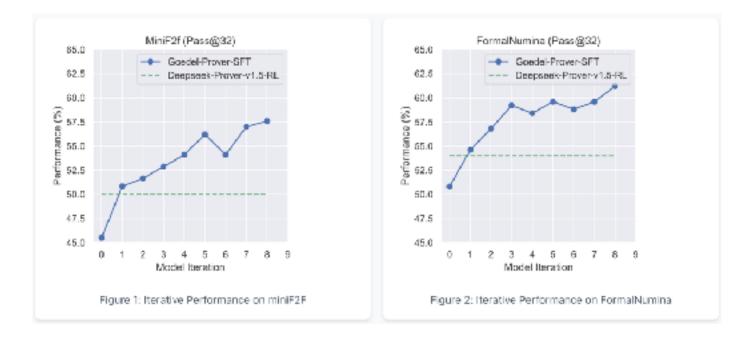
A New Frontier in Open-source Automated Theorem Proving

Yong Lin^{*1} Shange Tang^{*1} Bohan Lyu² Jiayun Wu² Hongzhou Lin³ Kaiyu Yang⁴ Jia Li⁵ Mengzhou Xia¹

Danqi Chen¹ Sanjeev Arora¹ Chi Jin¹

¹Princeton Language and Intelligence, Princeton University ²Tsinghua University, ³Amazon, ⁴Meta FAIR, ⁵ Numina



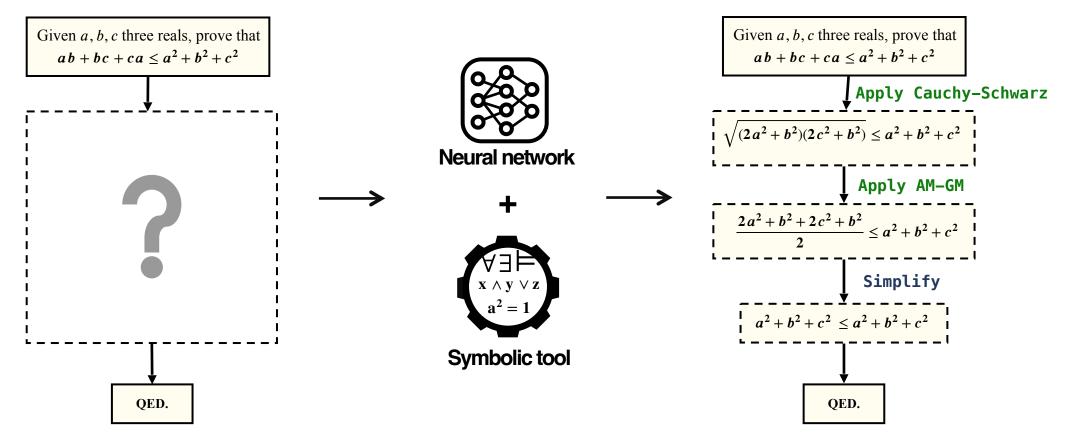


Limitations

- LLMs work well in domains with abundant data, but novel mathematical research is data-scarce
- The "action space" in proving mathematical theorems large
 - Go: 19x19 board. Math: infinite?
 - Hard to cover the space uniformly by human-created data
 - Exploration is difficult in reinforcement learning

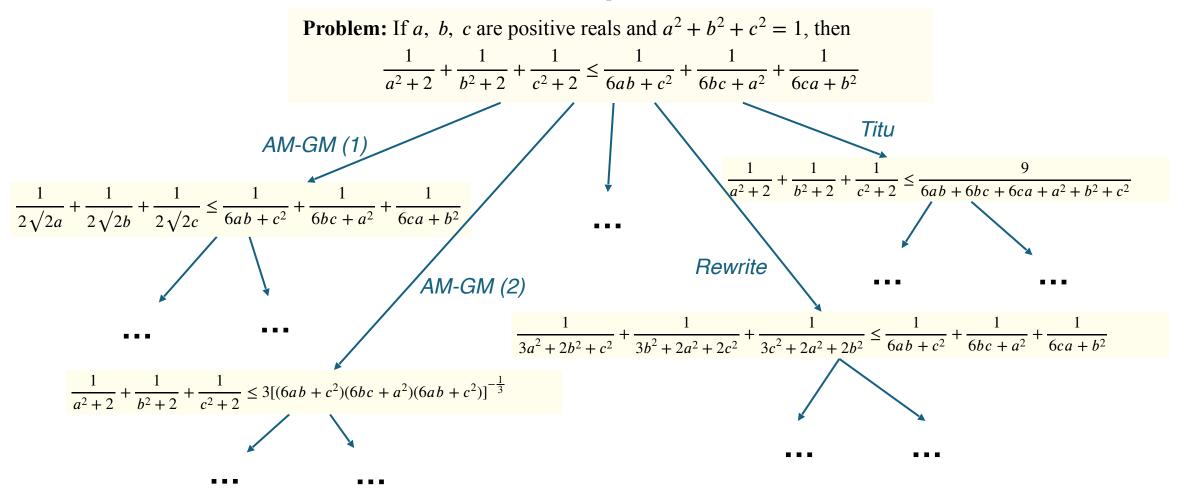
Taming the Action Space in Proving Inequalities

[Li et al. "Proving Olympiad Inequalities by Synergizing LLMs and Symbolic Reasoning" ICLR 2025]



Formal Reasoning Meets LLMs: Towards AI for Mathematics and Verification

Infinite Proof Search Space



>10,000 potential one-steps options

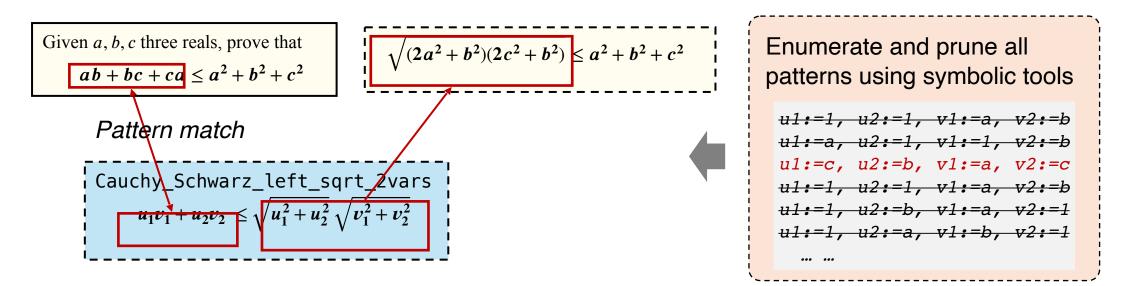
Manually Checking o1's Proofs

Step				200			
Lets	But from our pri deviation from t	Step 7	1. Recall the identity for $a^3 + b^3$:				
	denominators a	Using A		Step 3: Analyz			
Warn	Since $a, b,$ and		How	Define the function	Step 9: Evaluate at Equality		
	always positive,				Test the inequality when $a=b=c$:	= 1:	
	Additionally, cor	Therefor	2. Cons		1. Compute Each Factor:	Special value is not proof	
ови - 1				where $S=a+b$.	Α	= 1(1 + 1) - 1 = 2 - 1 = 1	
				Because $abc = 1$,	В	= 1(1 + 1) - 1 = 2 - 1 = 1	
	But since all ter	A 1 1 1	ŝ.		c	= 1(1 + 1) - 1 = 2 - 1 = 1	
Thus	value of the exp	Step 8			2. Compute the Product:		
step	Conclusion	Combini	٤	Step 4: Evaluat		$P = A \cdot B \cdot C = 1 \cdot 1 \cdot 1 = 1$	
				At $a = b = c = 1$:	This shows that the inequality holds (with equality when $a=b=c=1.$	

	o1-preview	o3-mini	DeepSeek-R1	Gold medalists
#Solved Olympiad-level Inequalities	0/20	3/20	4/20	15/20

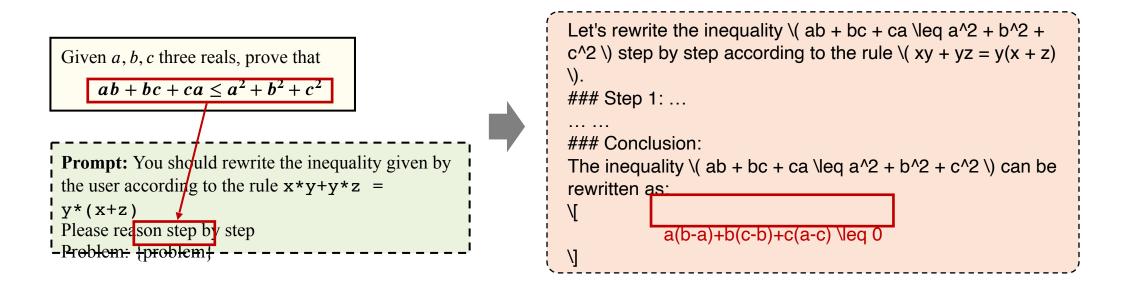
Tactic Generation & Pruning

- We categorize the steps in inequality proving into two types:
 - 1) Scaling: substitute the given inequality using a known lemma (e.g., Cauchy-Schwarz)
 - 2) Rewriting: transform the given inequality into an equivalent form
- We enumerate and prune the scaling tactics using symbolic tools



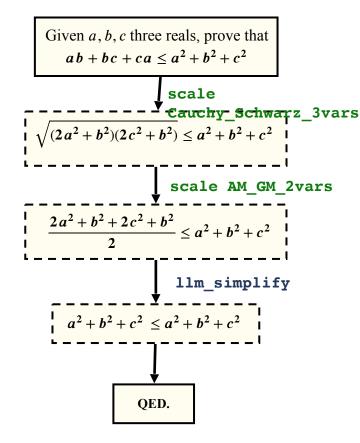
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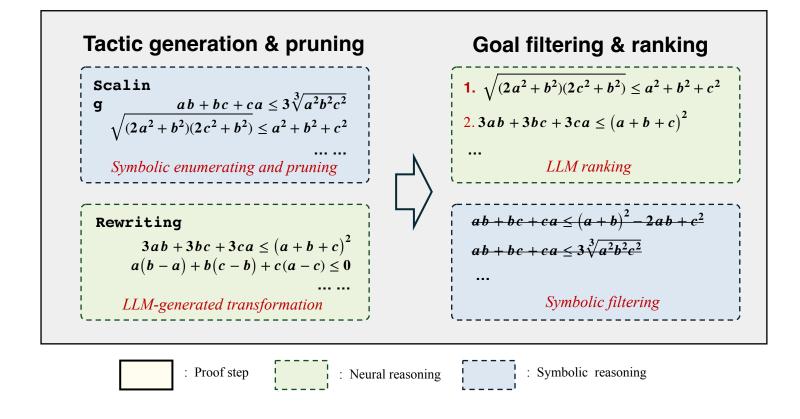
- We categorize the steps in inequality proving into two types:
 - 1) Scaling: substitute the given inequality using a known lemma (e.g., Cauchy-Schwarz)
 - 2) Rewriting: transform the given inequality into an equivalent form (e.g., fraction reduction)



LIPS: LLM-based Inequality Prover with Symbolic Reasoning

 Summary: we develop an inequality proving system, where LLM and symbolic tools are used for rewriting and scaling the current inequality, respectively





Experimental Results

Our system LIPS surpasses IMO Gold Medalists in inequality proving

	DeepSeek-R1	Gold medalists	LIPS		
#Solved Olympiad-level Inequalities*	4/20	15/20	16/20		
* Problems are collected from IMO competitions, national team selection test, training quizzes.					

• LIPS achieves SoTA performance across various competition-level datasets

Dataset	# of Problems	Neural Provers			Symbolic Provers		LIPS	Δ
2		DSP	MCTS	$Aips^{\dagger}$	$\mathbf{C} \mathbf{A} D^{\dagger}$	$\mathbf{M}\mathbf{M}\mathbf{A}^{\dagger}$	2	_
ChenNEQ	41	0.0	1 7 .0	-	70.7	68.2	95.1	24.4↑
MO-INT	20	0.0	15.0	50.0	60.0	60.0	80.0	20.0†
567NEQ	100	0.0	4.0	-	54.0	52.0	68.0	14.0↑
Total	161	0.0	8.6	-	59.0	57.1	76.3	17.3↑

^{\dagger} The code of AIPs has not been publicly available, we only include its originally reported results.

[‡] CAD and MMA only output verification results, they cannot produce human-readable proofs.

Some Interesting Findings

• LIPS finds novel proof paths expected to be impossible by human experts

Problem: Let a, b, c be three positive reals. Prove that if abc = 1, then

 $a^2 + b^2 + c^2 \ge a + b + c$



Evan Chen (IMO Coach for Team USA)

"AM-GM alone is hopeless here..."

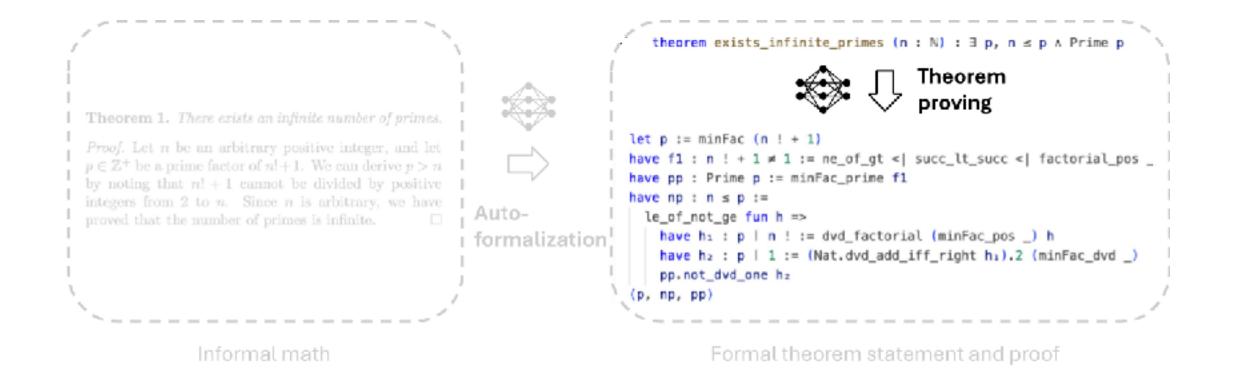
Formal solution:

LIPS succeeds with exactly AM-GM

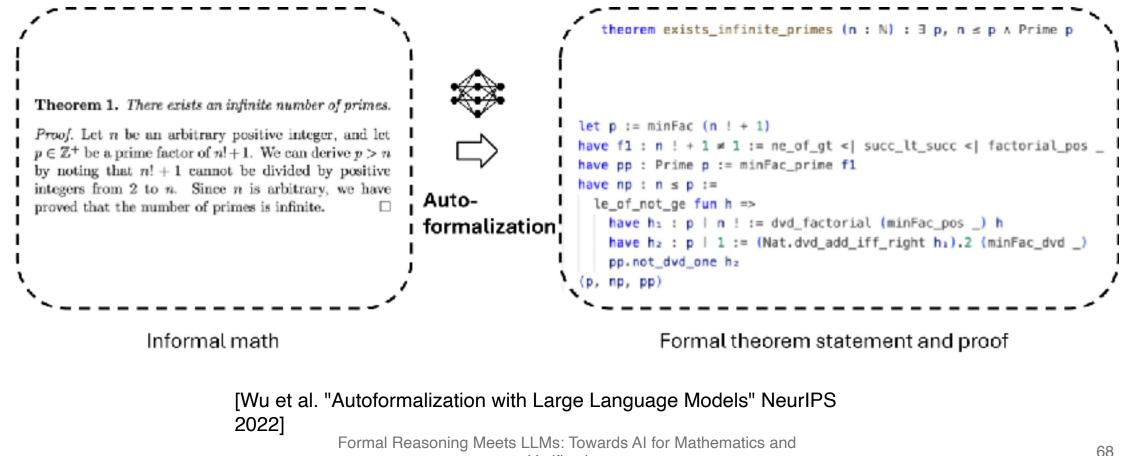
Takeaway

- Challenge in theorem proving: How to efficiently explore an infinite action space?
- Insights on a specific mathematical domain can be helpful
- Open problem: generalizing across different domains?

Theorem Proving



Autoformalization



Verification

Autoformalizing Theorems and Proofs

Theorem 1. There exists an infinite number of primes.

Proof. Let n be an arbitrary positive integer, and let $p \in \mathbb{Z}^+$ be a prime factor of n!+1. We can derive p > n by noting that n! + 1 cannot be divided by positive integers from 2 to n. Since n is arbitrary, we have proved that the number of primes is infinite. \Box

```
theorem exists_infinite_primes (n : N) : ∃ p, n ≤ p ∧ Prime p :=
let p := minFac (n ! + 1)
have f1 : n ! + 1 ≠ 1 := ne_of_gt <| succ_lt_succ <| factorial_pos _
have pp : Prime p := minFac_prime f1
have np : n ≤ p :=
le_of_not_ge fun h =>
have h1 : p | n ! := dvd_factorial (minFac_pos _) h
have h2 : p | 1 := (Nat.dvd_add_iff_right h1).2 (minFac_dvd _)
pp.not_dvd_one h2
{pp.not_dvd_one h2}
```

Informal

Formal

Autoformalizing Theorems and Proofs

• Autoformalizing theorems: informal theorem \rightarrow formal theorem

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(p, np, pp)
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Informal

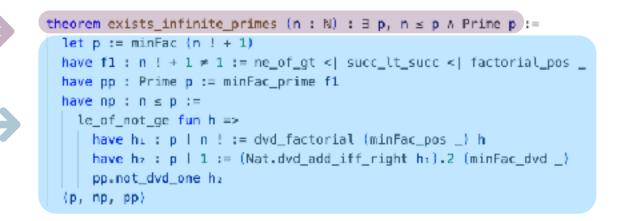
Formal

Autoformalizing Theorems and Proofs

- Autoformalizing theorems: informal theorem \rightarrow formal theorem
- Autoformalizing proofs: informal theorem & proof + formal theorem \rightarrow formal proof

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Informal

Hard to Evaluate Autoformalized Theorems No reliable automatic evaluation

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Informal

Formal

Alternatives

theorem exists_infinite_primes (n : N) : ∃ p, n

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Informal

Alternatives

theorem exists_infinite_primes (n : N) : ∃ p, n

theorem exists_infinite_primes (n : N) : Prime $n \rightarrow \exists p, n \leq p \land$ Prime p

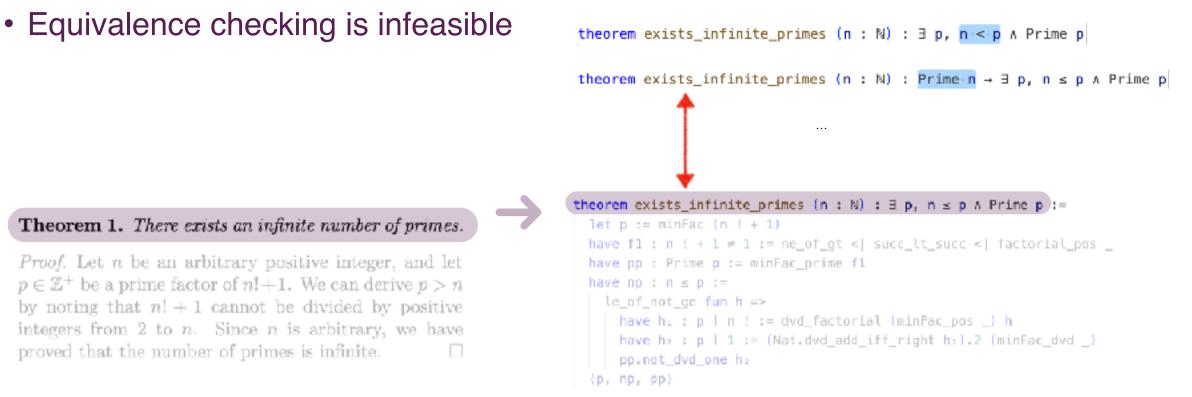
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| pp.not_dvd_one h₂
{pp.not_dvd_one h₂
```

Informal

Alternatives



Informal

- Equivalence checking is infeasible
- Human evaluation is expensive
- Proxy metrics (e.g., BLEU) are inaccurate

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Alternatives

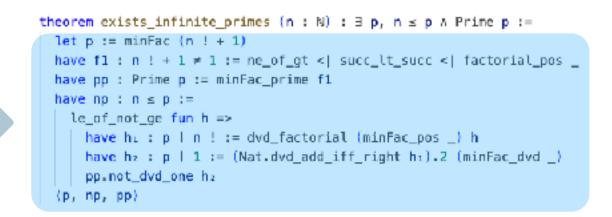
Informal

Reasoning Gaps in Informal Proofs

- Informal proofs have reasoning gaps
 - Explicit gaps: "left to the reader"
 - Implicit gaps
- Formal proofs must be gap-free

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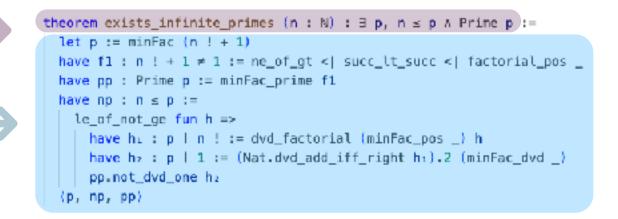
Informal

Key Challenges in Autoformalization

- Theorems: No reliable automatic evaluation
- Proofs: Reasoning gaps ubiquitous in informal proofs

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Informal

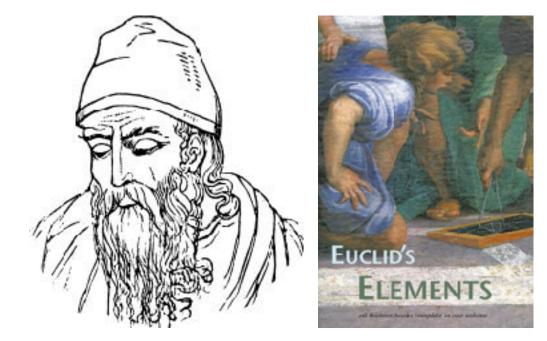
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- Theorems: No reliable automatic evaluation
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Things intractable in general can be made tractable in a specific domain

Informal

Euclidean Geometry An arena for human and machine intelligence



Euclid (Εὐκλείδης), 300 BC



AlphaGeometry: An Olympiad-level Al system for geometry

> Parkwarr 201 They trink and Thang Looky



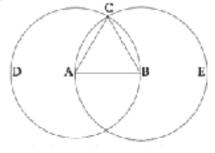
[Trinh et al., AlphaGeometry, Nature 2024]

- LeanEuclid: Benchmark for autoformalizing Euclidean geometry
 - 48 from Euclid's Elements; 125 from UniGeo [Chen et al., UniGeo, EMNLP 2022]

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Proposition 1

To construct an equilateral triangle on a given finite straight-line.



Let AB be the given finite straight-line. So it is required to construct an equilateral triangle on the straight-line AB.

Let the circle *BCD* with center *A* and radius *AB* have been drawn [Post. 3], and again let the circle *ACE* with center *B* and radius *BA* have been drawn [Post. 3]. And let the straight-lines *CA* and *CB* have been joined from the point *C*, where the circles cut one another,[†] to the points *A* and *B* (respectively) [Post. 1].

And since the point A is the center of the circle CDB, AC is equal to AB [Def. 1.15]. Again, since the point B is the center of the circle CAE, BC is equal to BA [Def. 1.15], But CA was also shown (to be) equal to AB. Thus, CA and CB are each equal to AB. But things equal to the same thing are also equal to one another [C.N. 1]. Thus, CA is also equal to CB. Thus, the three (straightlines) CA, AB, and BC are equal to one another.

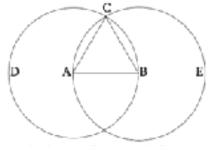
Thus, the triangle ABC is equilateral, and has been constructed on the given finite straight-line AB. (Which is) the very thing it was required to do.

Informal theorem, proof, diagram

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theorem proposition_1 : ∀ (a b : Point) (AB : Line), distinctPointsOnLine a b AB → ∃ c : Point, |(c-a)| = |(a-b)| ∧ |(c-b)| = |(a-b)|

by

euclid_intros

euclid_apply circle_from_points a b as BCD euclid_apply circle_from_points b a as ACE euclid_apply intersection_circles BCD ACE as c euclid_apply point_on_circle_onlyif a b c BCD euclid_apply point_on_circle_onlyif b a c ACE use c euclid_finish

Formal theorem & proof in Lean

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First to faithfully formalize proofs in Euclid's Elements

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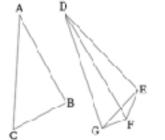
Informal theorem, proof, diagram

euclio_Tinisn

Formal theorem & proof in Lean

Proposition 24

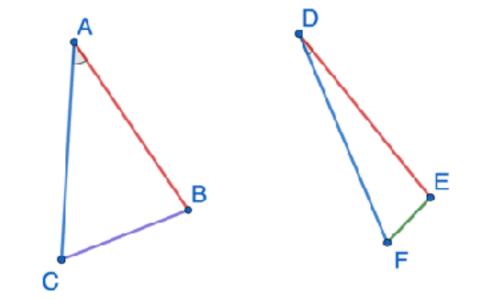
If two triangles have two sides equal to two sides, respectively, but (one) has the argle encompassed by the equal straight-lines greater than the (corresponding) angle (in the other), then (the fermer triangle) will also have a base greater than the base (of the latter).



Let ABC and DEF be two triangles having the two sides AB and AC equal to the two sides DE and DF, respectively. (That is), AB (equal) to DE, and AC to DF. Let them also have the angle at A greater than the angle at D. I say that the base BC is also greater than the tase EF.

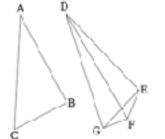
For since angle BAC is greater than angle EDF, let (angle) EDG, equal to angle BAC, have been constructed at the point D on the straight-line DE[Prop. 1.25]. And let DG be made equal to either of AC or DF [Prop. 1.3], and let EG and FG have been joined.

Therefore, since AB is equal to DE and AC to DG, the two (straight-lines) BA, AC are equal to the two (straight-lines) ED, DG, respectively. Also the angle BAC is equal to the base EG [Prop. 1.4]. Again, since DFis equal to the base EG [Prop. 1.4]. Again, since DFG(prop. 1.5]. Thus, DFG (is) greater than EGF. Thus, EFG is much greater than EGF. And since triangle EFG has angle EFG greater than EGF, and the greater angle is subtended by the greater side [Prop. 1.19], side EG (is) thus also greater than EF. But EG (is) equal to BC. Thus, BC (is) also greater than EF.



Proposition 24

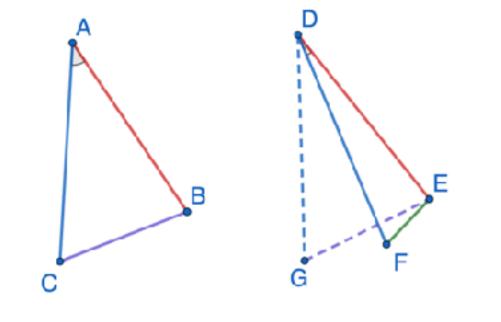
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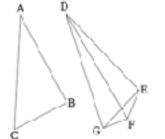
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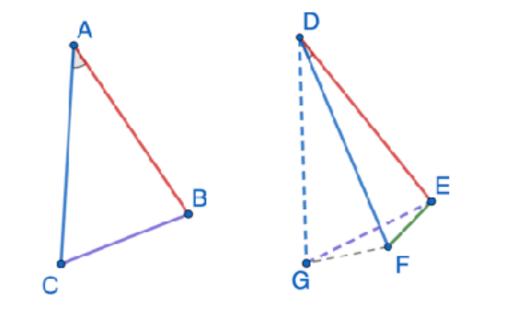
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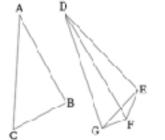
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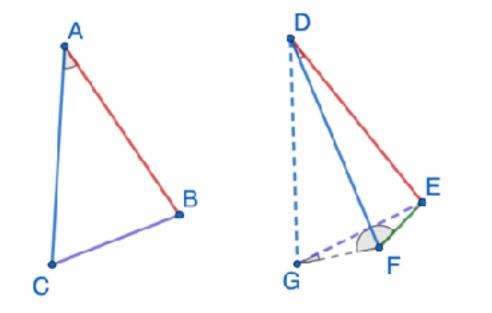
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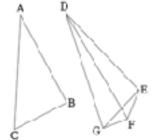
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Logical Gaps in Euclid's Proofs Elements, Book I, Proposition 24 Only need to prove $\angle EFG > \angle EGF$

Proposition 24

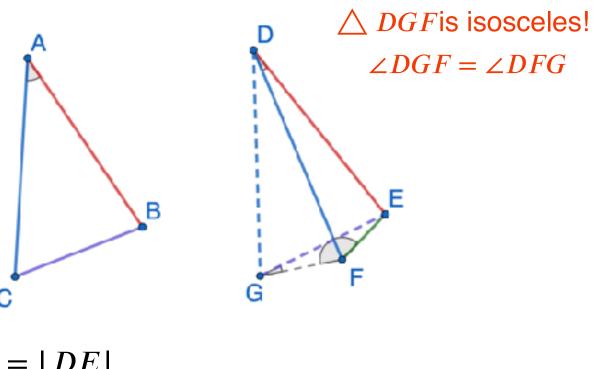
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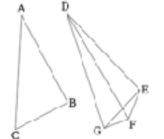
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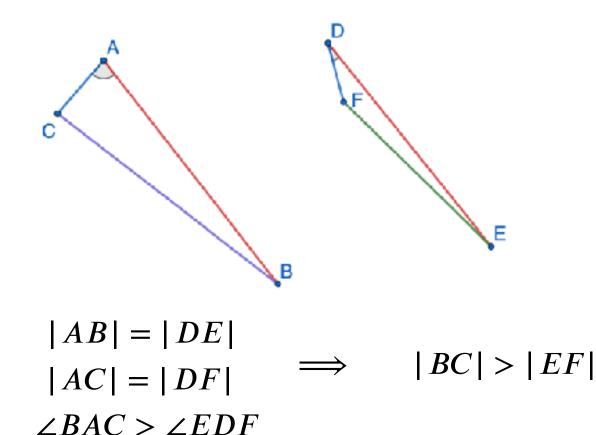
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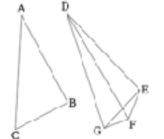
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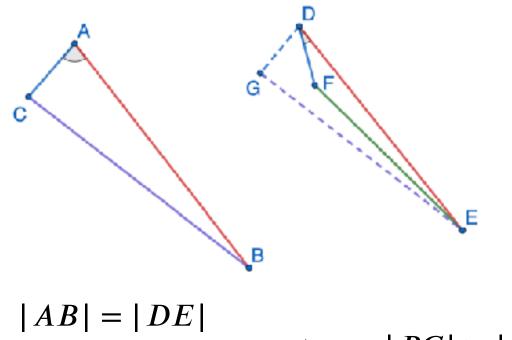
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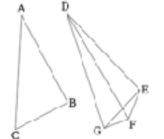
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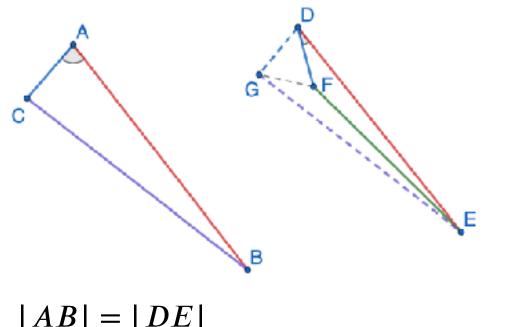
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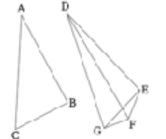
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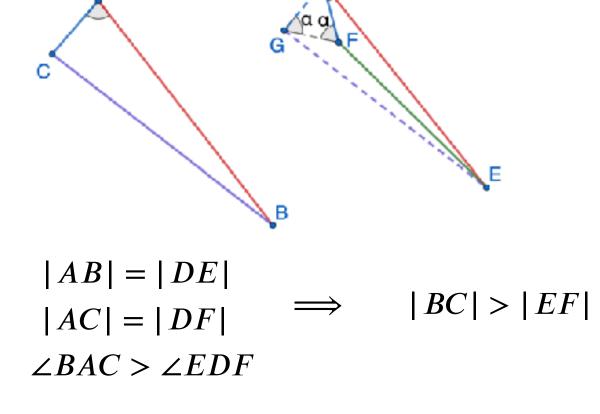
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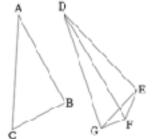
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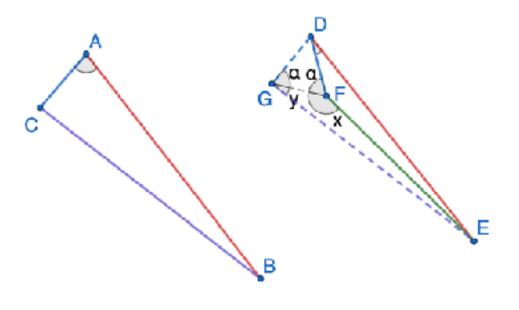
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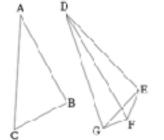
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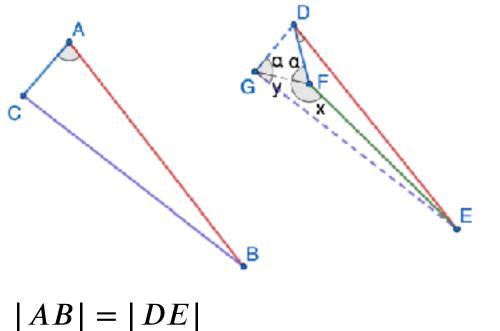


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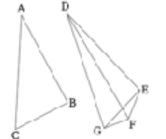
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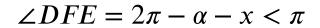


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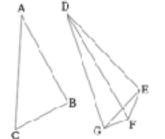
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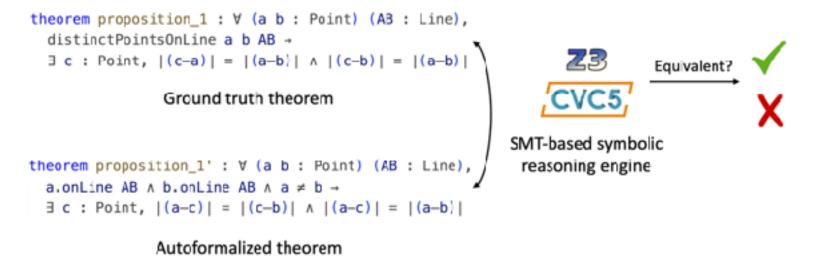
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Equivalence Checking Between Theorems

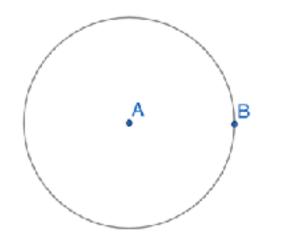
- Two theorems T_1 and T_2 are equivalent iff we can prove $T_1 \iff T_2$
- Symbolic reasoning engine based on SMT solvers



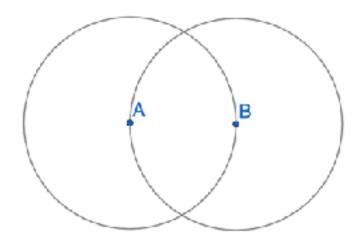
- Geometry proofs rely on diagrams that are hard to formalize
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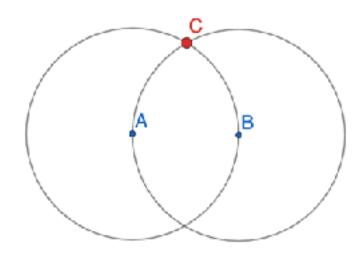
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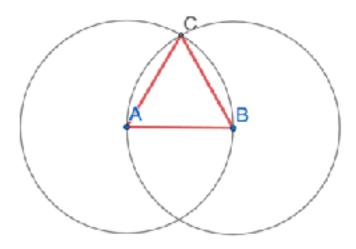
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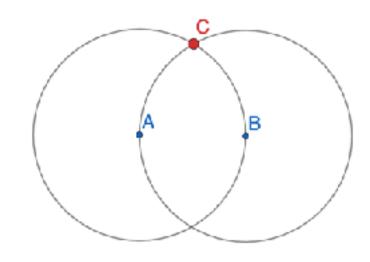


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One can construct a equilateral triangle given two distinct points



Did we prove C exists?

Modeling Diagrammatic Reasoning The Formal System E

[Avigad *et al.*, "A formal system for Euclid's Elements", 2008]

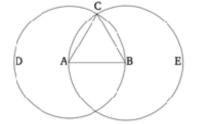
Diagrammatic reasoning are logical consequences of "diagrammatic rules"

centre unique : \forall (a b : Point) (α : Circle), (isCentre c α) \land (isCentre b α) \rightarrow a - b center_inside_circle : \forall (a : Point) (α : Circle), isCentre c $\alpha \rightarrow$ insideCircle a α inside_not_on_circle : \forall (a : Point) (α : Circle), insideCircle a $\alpha \rightarrow \neg$ (onCircle a α) between_symm : \forall (a b c : Point), between a b c \rightarrow (between c b a) \land (a \neq b) \land (a \neq c) \land \neg (between b a c) between_same_line_out : \forall (a b c : Point) (L : Line), (between a b c) \land (onLine a L) \land (onLine b L) \rightarrow onLine c L

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 Solvers

Proposition 1

To construct an equilateral triangle on a given finite straight-line.



Let AB be the given finite straight-line. So it is required to construct an equilateral triangle on the straight-line AB.

Let the circle *BCD* with center *A* and radius *AB* have been drawn [Post. 3], and again let the circle *ACE* with center *B* and radius *BA* have been drawn [Post. 3]. And let the straight-lines *CA* and *CB* have been joined from the point *C*, where the circles cut one another,[†] to the points *A* and *B* (respectively) [Post. 1].

And since the point A is the center of the circle CDB, AC is equal to AE [Def. 1.15]. Again, since the point E is the center of the circle CAE, BC is equal to BA[Def. 1.15]. But CA was also shown (to be) equal to AB. Thus, CA and CB are each equal to AB. But things equal to the same thing are also equal to one another [C.N. 1]. Thus, CA is also equal to CB. Thus, the three (straightlines) CA, AB, and BC are equal to one another.

Thus, the triangle ABC is equilateral, and has been constructed on the given finite straight-line AB. (Which is) the very thing it was required to do.

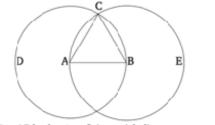
Informal Euclidean geometry problem

theorem proposition_1 : ∀ (a b : Point) (A3 : Line), distinctPointsOnLine a b AB → ∃ c : Point, |(c-a)| = |(a-b)| ∧ |(c-b)| = |(a-b)|

Ground truth theorem

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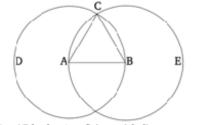
Ground truth theorem

theorem proposition_l' : \forall (a b : Point) (AB : Line), a.onLine AB \land b.onLine AB \land a \neq b \rightarrow \exists c : Point, $|(a-c)| = |(c-b)| \land |(a-c)| = |(a-b)|$

Autoformalized theorem

Proposition 1

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Informal Euclidean geometry problem

theorem proposition_1 : ∀ (a b : Point) (A3 : Line), distinctPointsOnLine a b AB →

 $\exists c : Point, |(c-a)| = |(a-b)| \land |(c-b)| = |(a-b)|$

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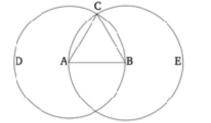
Autoformalized theorem



SMT-based symbolic reasoning engine

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Let AB be the given finite straight-line.

So it is required to construct an equilateral triangle on the straight-line AB.

Let the circle BCD with center A and radius AB have been drawn [Post. 3], and again let the circle ACE with center B and radius BA have been drawn [Post. 3]. And let the straight-lines CA and CB have been joined from the point C, where the circles cut one another,[†] to the points A and B (respectively) [Post. 1].

And since the pcint A is the center of the circle CDB, AC is equal to AB [Def. 1.15]. Again, since the point E is the center of the circle CAE, BC is equal to BA[Def. 1.15]. But CA was also shown (to be) equal to AB. Thus, CA and CB are each equal to AB. But things equal to the same thing are also equal to one another [C.N. 1]. Thus, CA is also equal to CB. Thus, the three (straightlines) CA, AB, and BC are equal to one another.

Thus, the triangle ABC is equilateral, and has been constructed on the given finite straight-line AB. (Which is) the very thing it was required to do.

Informal Euclidean geometry problem

theorem proposition_1 : ∀ (a b : Point) (A3 : Line),
distinctPointsOnLine a b AB →

 $\exists c : Point, |(c-a)| = |(a-b)| \land |(c-b)| = |(a-b)|$

Ground truth theorem

theorem proposition_1' : \forall (a b : Point) (AB : Line), a.onLine AB \land b.onLine AB \land a \neq b \rightarrow \exists c : Point, $|(a-c)| = |(c-b)| \land |(a-c)| = |(a-b)|$

Autoformalized theorem

by

euclid_intros

euclid_apply circle_from_points a b as BCD euclid_apply circle_from_points b a as ACE euclid_apply intersection_circles BCD ACE as c euclid_apply point_on_circle_onlyif a b c BCD euclid_apply point_on_circle_onlyif b a c ACE use c euclid_finish

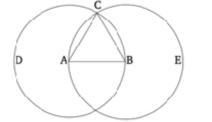
Autoformalized proof



SMT-based symbolic reasoning engine

Proposition 1

To construct an equilateral triangle on a given finite straight-line.



Let AB be the given finite straight-line.

So it is required to construct an equilateral triangle on the straight-line AE.

Let the circle BCD with center A and radius AB have been drawn [Post. 3], and again let the circle ACE with center B and radius BA have been drawn [Post. 3]. And let the straight-lines CA and CB have been joined from the point C, where the circles cut one another,[†] to the points A and B (respectively) [Post. 1].

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Thus, the triangle ABC is equilateral, and has been constructed on the ziven finite straight-line AB. (Which is) the very thing it was required to do.

Informal Euclidean geometry problem

```
theorem proposition_1 : V (a b : Point) (A3 : Line),
  distinctPointsOnLine a b AB →
  \exists c : Point, |(c-a)| = |(a-b)| \land |(c-b)| = |(a-b)|
```

Ground truth theorem

```
theorem proposition_1' : ∀ (a b : Point) (AB : Line),
  a.onLine AB \wedge b.onLine AB \wedge a \neq b \rightarrow
  \exists c : Point, |(a-c)| = |(c-b)| \land |(a-c)| = |(a-b)|
```

```
a b : Point
            Autoformalized theorem
                                                                  AB : Line
                                                                  BCD ACE : Circle
                                                                  isCenter a BCD
                                                                  onCircle b BCD
                                                                  isCenter b ACE
                                                                  onCircle a ACE
euclid_apply circle_from_points a b as BCD
                                                                   ⊢ intersects BCD ACE
euclid_apply circle_from_points b a as ACE
euclid_apply intersection_circles BCD ACE as c
                                                                  •••
euclid_apply point_on_circle_onlyif a b c BCD
                                                                  ⊢...
euclid_apply point_on_circle_onlyif b a c ACE
```

Diagrammatic reasoning gaps

reasoning engine

Z3

CVC5

SMT-based symbolic

...

Equivalent?

Autoformalized proof

by

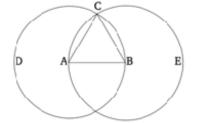
euclid intros

euclid_finish

use c

Proposition 1

To construct an equilateral triangle on a given finite straight-line.



Let AB be the given finite straight-line.

So it is required to construct an equilateral triangle on the straight-line AE.

Let the circle BCD with center A and radius AB have been drawn [Post. 3], and again let the circle ACE with center B and radius BA have been drawn [Post. 3]. And let the straight-lines CA and CB have been joined from the point C, where the circles cut one another,[†] to the points A and B (respectively) [Post. 1].

by

euclid intros

euclid_finish

use c

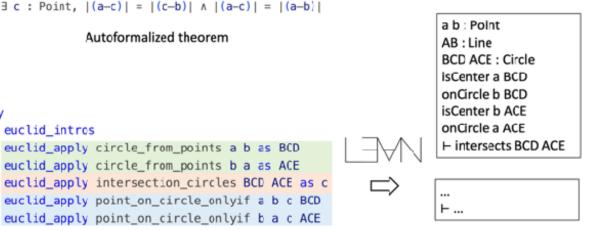
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Thus, the triangle ABC is equilateral, and has been constructed on the ziven finite straight-line AB. (Which is) the very thing it was required to do.

Informal Euclidean geometry problem

theorem proposition_1 : V (a b : Point) (A3 : Line), distinctPointsOnLine a b AB → $\exists c : Point, |(c-a)| = |(a-b)| \land |(c-b)| = |(a-b)|$ Ground truth theorem

theorem proposition_1' : V (a b : Point) (AB : Line), a.onLine AB \wedge b.onLine AB \wedge a \neq b \rightarrow $\exists c : Point, |(a-c)| = |(c-b)| \land |(a-c)| = |(a-b)|$



Z3

CVC5

SMT-based symbolic

reasoning engine

Equivalent?

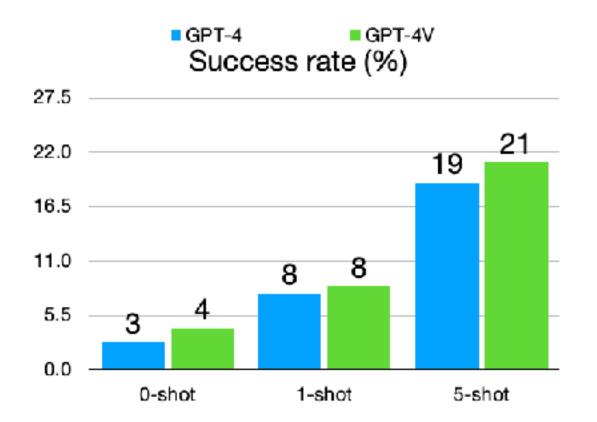
Diagrammatic reasoning gaps

...

Autoformalized proof

Z3

Experiments: Autoformalizing Theorems



Takeaways

- Two challenges in autoformalization
 - Autoformalized theorems are difficult to evaluate
 - Autoformalizing proofs require filling in reasoning gaps

• They can be addresses leveraging knowledge in specific domains

• Open problem: How to generalize across domains?

AI Meets Formal Mathematics

