

# Zero Knowledge Proofs

## Recursive SNARKs

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# Recall: SNARK algorithms

A preprocessing SNARK is a triple (S, P, V):

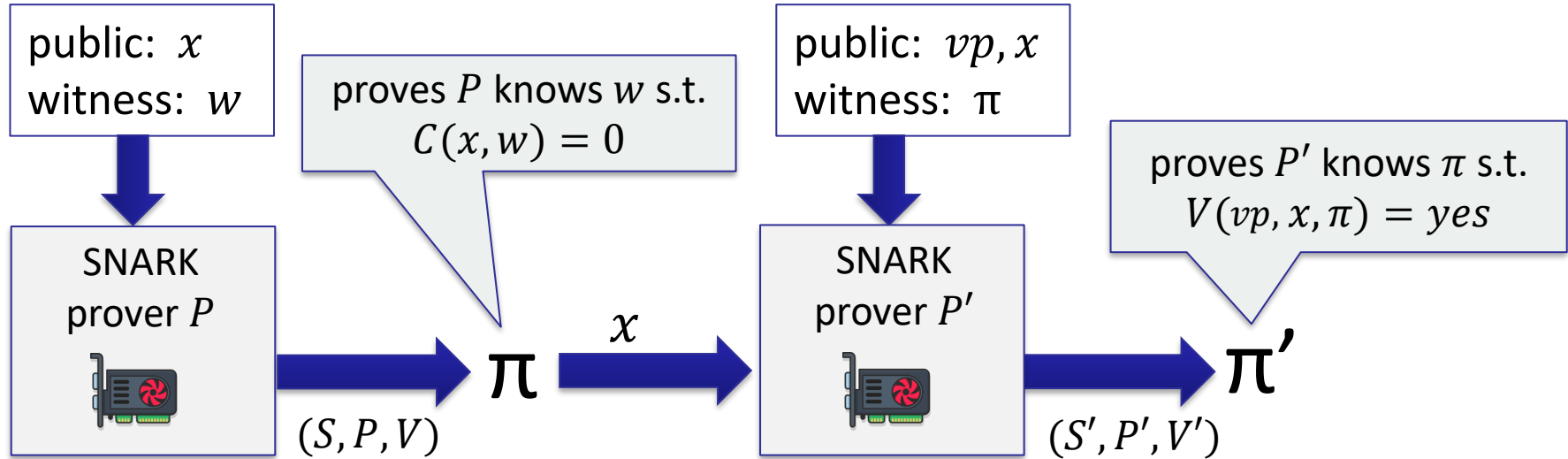
- $S(C) \rightarrow$  public parameters  $(pp, vp)$  for prover and verifier
- $P(pp, \mathbf{x}, \mathbf{w}) \rightarrow$  proof  $\pi$
- $V(vp, \mathbf{x}, \pi) \rightarrow$  accept or reject

# SNARK types

In the last few lectures, we saw several SNARKs:

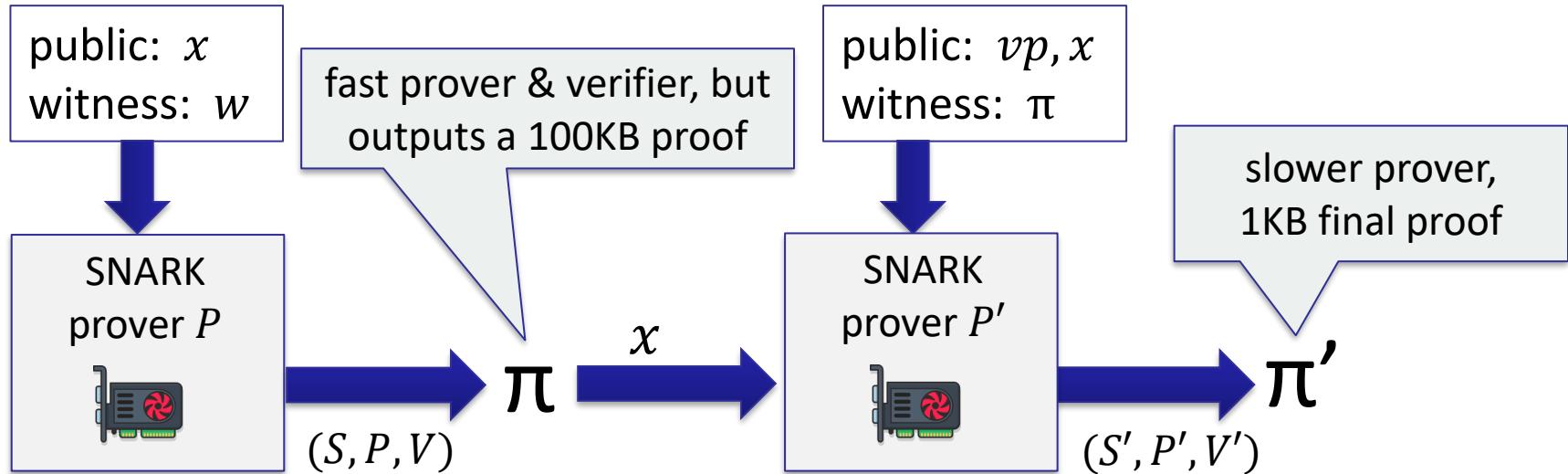
- Groth16, Plonk-KZG:
  - ⇒ short proofs, but prover time is  $O(n \log n)$
- FRI-based proofs (as well as Breakdown, Orion, Orion+, ...):
  - ⇒ faster prover, but longer proofs

# Two level SNARK recursion: proving knowledge of a proof



Use  $V'(vp', x, \pi')$  to verify final proof  $\pi'$

# Application 1: proof compression



$\Rightarrow$  fast overall prover, and final proof is short  
(used to prove complex statements)

# Why is this sound?

fix a circuit  $C: \mathbb{F}^n \times \mathbb{F}^m \rightarrow \mathbb{F}$

**Recall:** a SNARK (S,P,V) is **knowledge sound** for  $C$  if (simplified):

for every poly-time prover  $A$  there is a poly-time extractor  $E$  s.t.

for all statements  $y \in \mathbb{F}^n$  :

$$\underbrace{\Pr[C(y, w) = 0: w \leftarrow E(pp, y)]}_{\text{Prob. } E \text{ extract a valid witness for } y} \geq \underbrace{\Pr[V(vp, y, A(pp, y)) = \text{yes}]}_{\text{Prob. adv. } A \text{ outputs a convincing proof for } y} - \underbrace{\epsilon}_{\text{negl}}$$

knowledge error

# Why is this sound?

fix a circuit  $C: \mathbb{F}^n \times \mathbb{F}^m \rightarrow \mathbb{F}$  and let  $(pp, vp) \leftarrow S(C)$ .

**Goal:** prove that a 2-level recursive SNARK is knowledge sound for  $C$

- Let  $C'((vp, x), \pi)$  be the circuit [  $V(vp, x, \pi) == \text{'yes'}$  ]
- Let  $A$  be a convincing prover for  $(S', P', V')$  with respect to  $C'$

We need to build an extractor that outputs  $w \in \mathbb{F}^m$  s.t.  $C(x, w) = 0$

# Why is this sound?

- Let  $C'((vp, x), \pi)$  be the circuit [  $V(vp, x, \pi) == \text{'yes'}$  ]
- Let  $A$  be a convincing prover for  $(S', P', V')$  with respect to  $C'$

For a given  $x \in \mathbb{F}^n$  and  $vp$ , our extractor does:

$E'$  is a convincing prover for  $(S, P, V)$  for  $C$ .

- **step 1:**  $(S', P', V')$  is knowledge sound for  $C' \Rightarrow$   
there is an extractor  $E'$  that extracts a witness  $\pi$  from  $A$  s.t.  $V(vp, x, \pi) = \text{'yes'}$
- **step 2:**  $(S, P, V)$  is knowledge sound for  $C \Rightarrow$   
there is an extractor  $E$  that extracts a witness  $w$  from  $E'$  s.t.  $C(x, w) = 0$



# Why is this sound?

Success probability: let  $w$  be the extracted witness

$$\Pr[C(x, w) = 0] \geq \underbrace{\Pr[\pi' \leftarrow A(pp, x) \text{ is a convincing proof}] - \varepsilon'}_{\text{Prob. } E' \text{ outputs a valid } \pi} - \varepsilon$$

Prob.  $E$  outputs a valid  $w$

Caution:

Suppose  $\text{time}(E') = 2 \times \text{time}(A)$ ,  $\text{time}(E) = 2 \times \text{time}(E') \Rightarrow \text{time}(E) = 4 \times \text{time}(A)$

$\Rightarrow$  for  $n$ -level recursion  $\text{time}(E^{(n)}) = 2^n \times \text{time}(A)$ , not poly-time!

$\Rightarrow$  can only prove security of recursion of depth  $\log(\text{security parameter } \lambda)$

# Another difficulty: random oracles

Recall: the Fiat-Shamir transform results in a SNARK  $(S, P, V)$  where the  $P$  and  $V$  circuits query a **random oracle** (RO).

During recursion, how does prover process the verifier's RO gates?

Answer:

- Instantiate the verifier's RO with a concrete hash function  $H$
- Then assume that the resulting  $(S^H, P^H, V^H)$  is still secure
- Now we can recurse (but security proof requires an ugly assumption)

# Application 2: streaming proof generation

A typical prover (e.g., for zk-Rollup):

- Collect statements  $(x_1, w_1), \dots, (x_n, w_n)$  from the public (e.g., Tx)
- Prove a conjunction:  $C(x_1, w_1) = \dots = C(x_n, w_n) = 0$

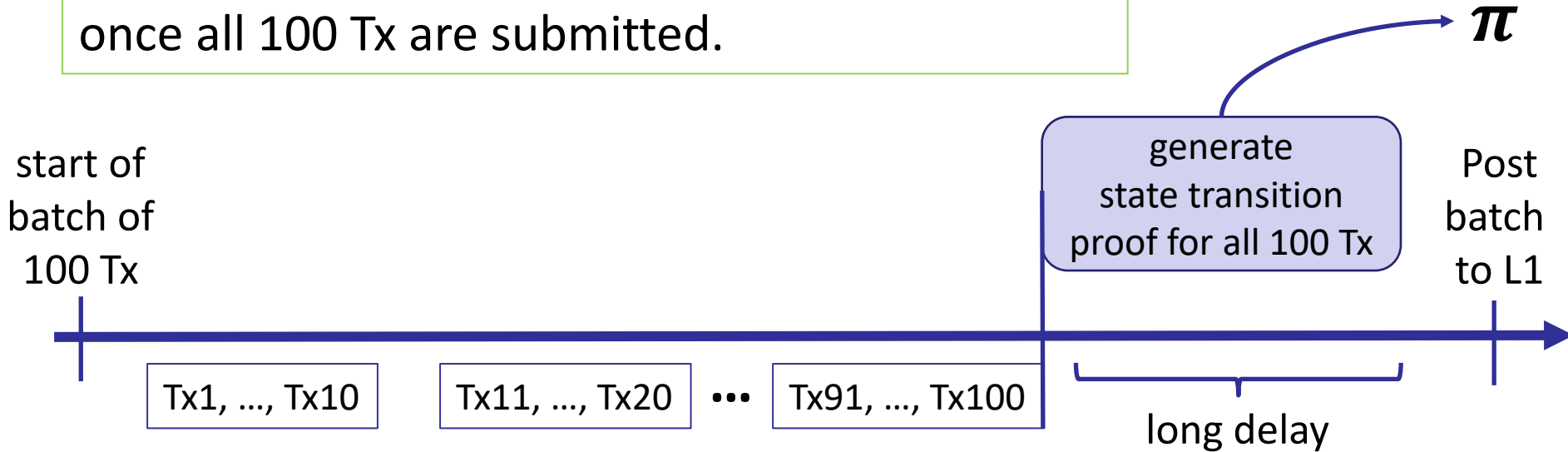
**The problem:** need all  $n$  statements before can begin to build proof

Can we generate the proof in a streaming fashion?

- **Goal:** begin to generate proof as soon as  $(x_1, w_1)$  is available

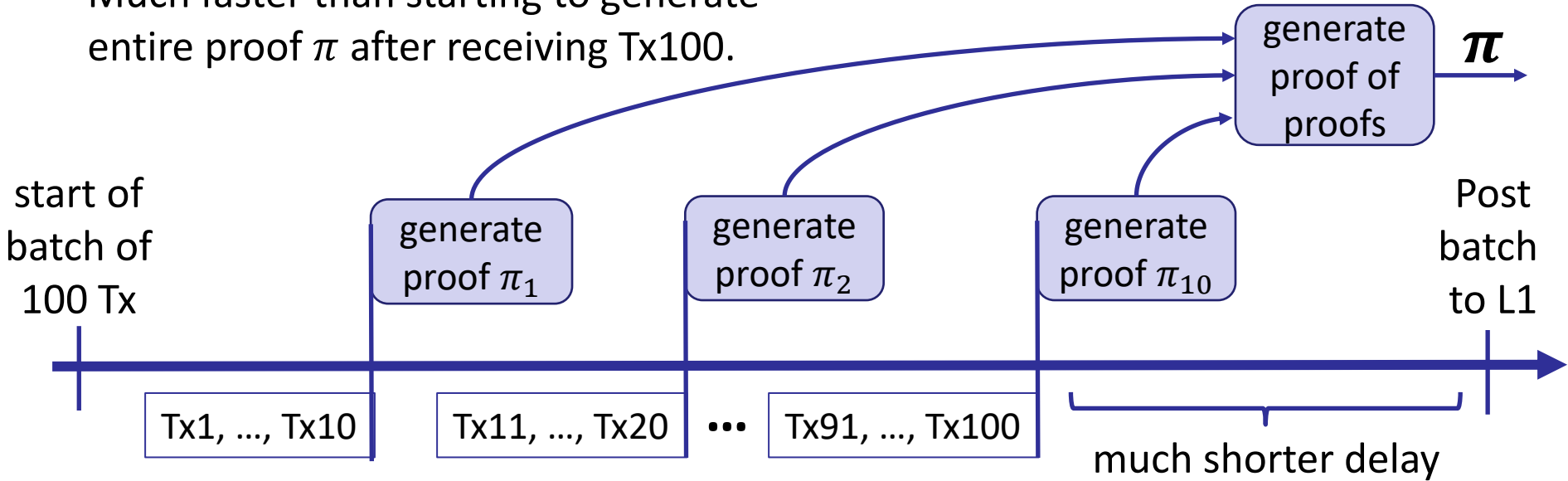
# Streaming proof generation: zk-Rollups

Naively, can only generate state transition proof once all 100 Tx are submitted.



# Streaming proof generation: zk-Rollups

Much faster than starting to generate entire proof  $\pi$  after receiving Tx100.



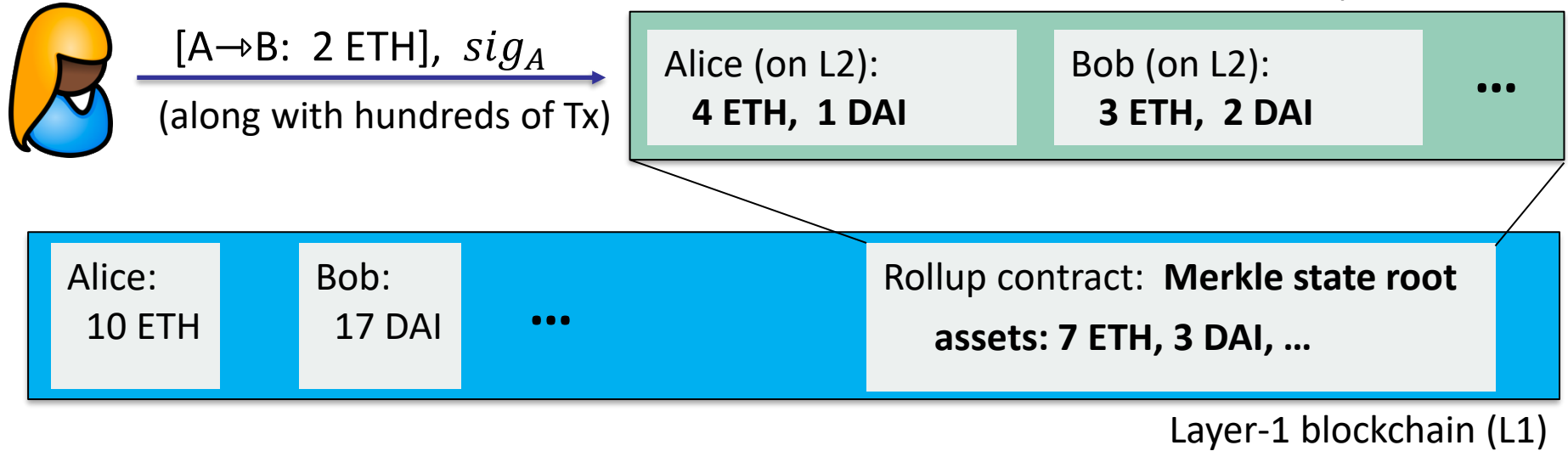
# Application 3: Layer-3 zk-Rollups

## First, a very brief review of Rollups

Rollup contract on layer-1 holds assets of all Rollup users, and Merkle root of layer-2

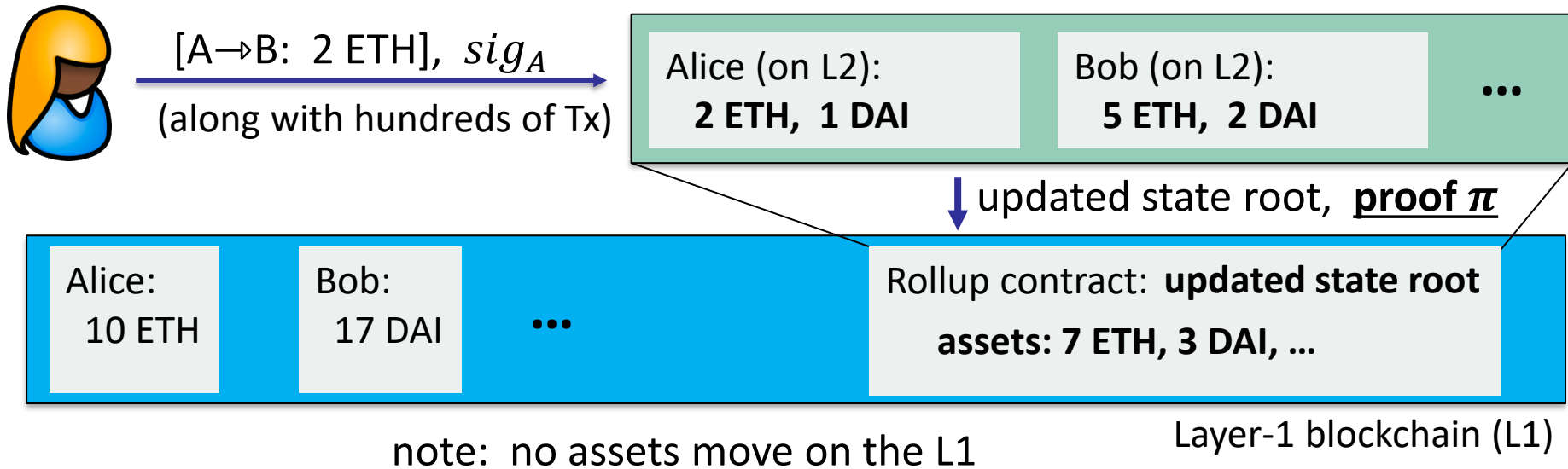


# Transfers inside Rollup are easy



# Transfers inside Rollup are easy

**State transition proof  $\pi$ :** proves that Tx batch is valid and that new root is correct





# Transferring funds to and from Rollup

## Alice sends funds to Rollup:

- Alice sends funds from her L1 address to the Rollup contract
- Rollup coordinator sends updated state root to L1 contract to record Alice's new balance

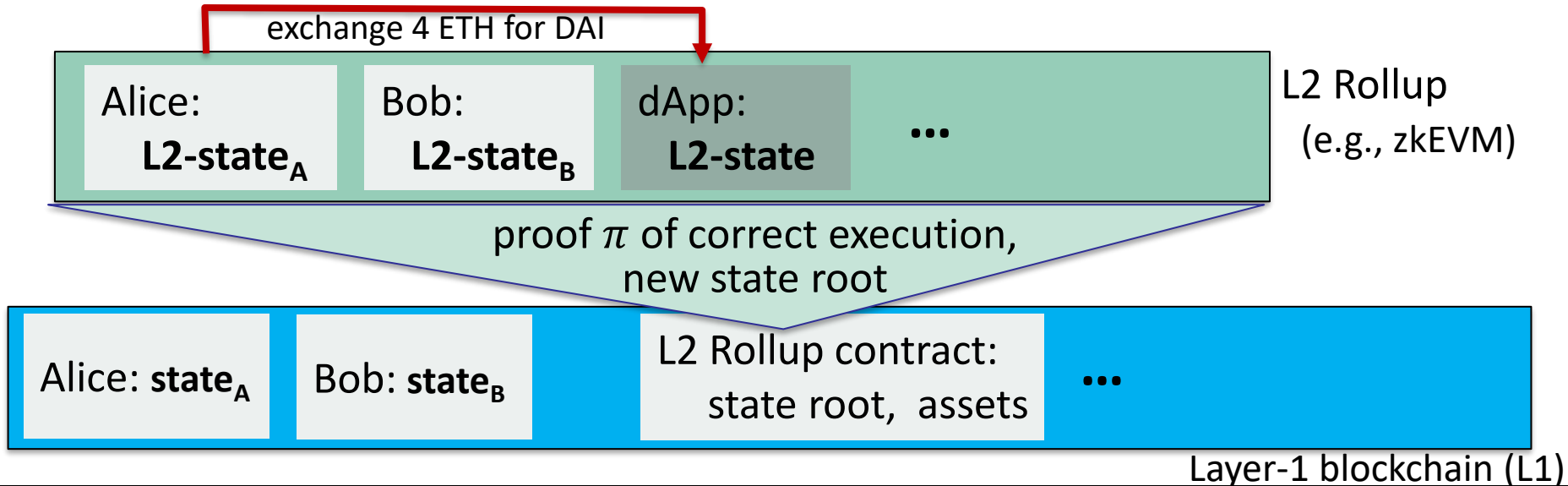
## Alice withdraws funds from Rollup:

- Alice requests L1 Rollup contract to send her funds to an L1 address
- Rollup coordinator sends updated state root to L1 contract

⇒ Much more expensive than in-Rollup transfers

# Running a dApps in a Rollup

Rollup coordinator computes updated state root, and state transition proof  $\pi$



# Running a dApps in a Rollup

Rollup coordinator computes updated state root, and proof  $\pi$

State transition proof  $\pi$  proves that:

- Tx from Alice is valid (properly signed and she has sufficient balance)
- new state root reflects the correct execution of dApp EVM code on L2  
... a complex statement to prove

new state root

Alice: **state<sub>A</sub>**

Bob: **state<sub>B</sub>**

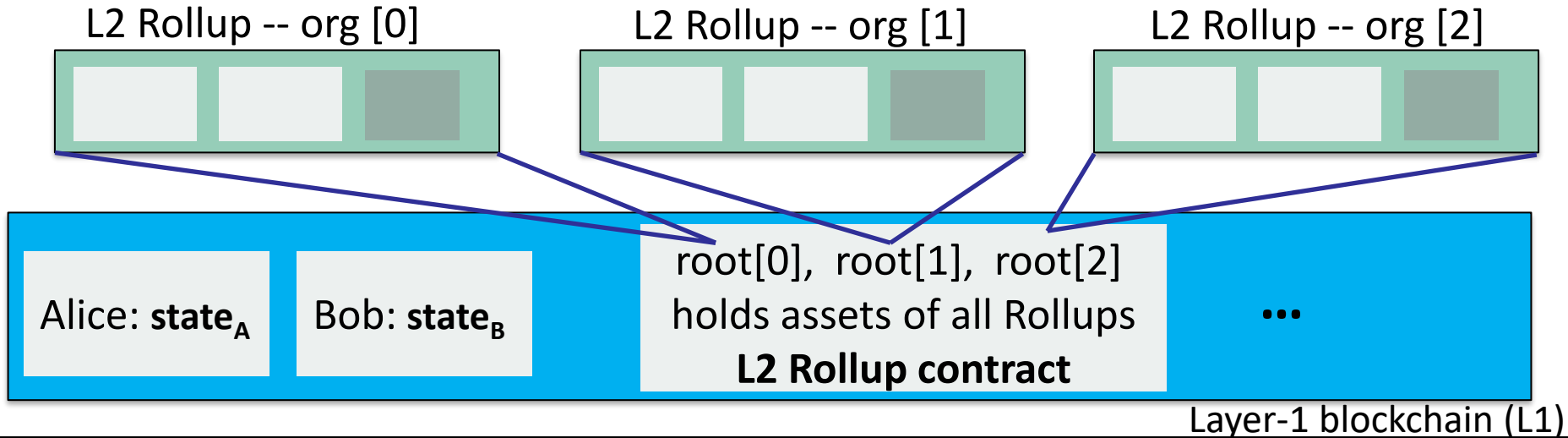
L2 Rollup contract:  
state root, assets

...

Layer-1 blockchain (L1)

# One Rollup contract can support many L2's

Rollups run by different orgs: all must use the same rules for updating state root  
⇒ same execution engine (e.g., EVM) for all L2 dApps



# Layer-3 zk-Rollup

A gaming company runs an L2 Rollup:

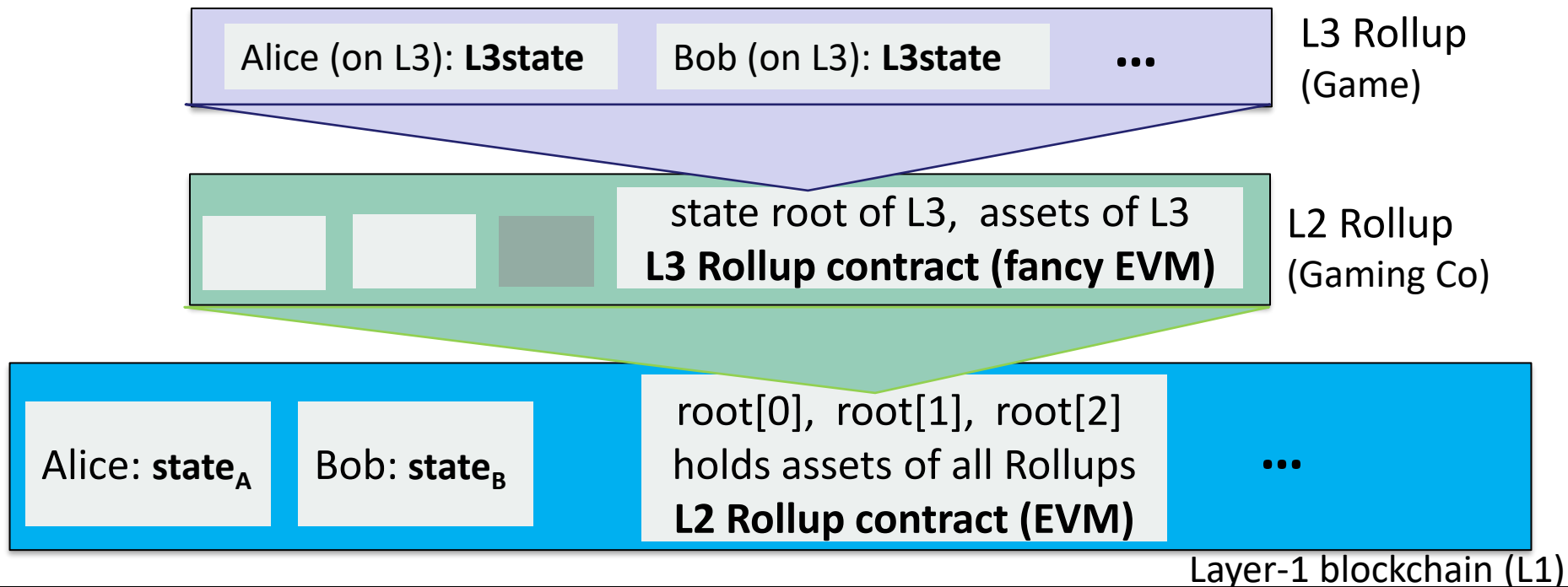
- Wants a custom execution engine optimized for its games
- Wants a faster settlement rate than L2 → L1 settlement rate

What to do?

- Run an L3 on top of its L2

⇒ requires recursive state transition proofs

# Layer-3 zk-Rollup



# Layer-3 zk-Rollup

Alice on L3: [send an NFT to a dApp L3],  $sig_A$  (dApp uses fancy EVM code)

---

Every second: L3 coordinator  $\rightarrow$  L2 coordinator:

new L3 state root and state transition proof  $\pi_3$

- L2 Rollup contract: check proof and record updated L3 state root
- 

Every minute: L2 coordinator has 60 proofs from L3 coordinator

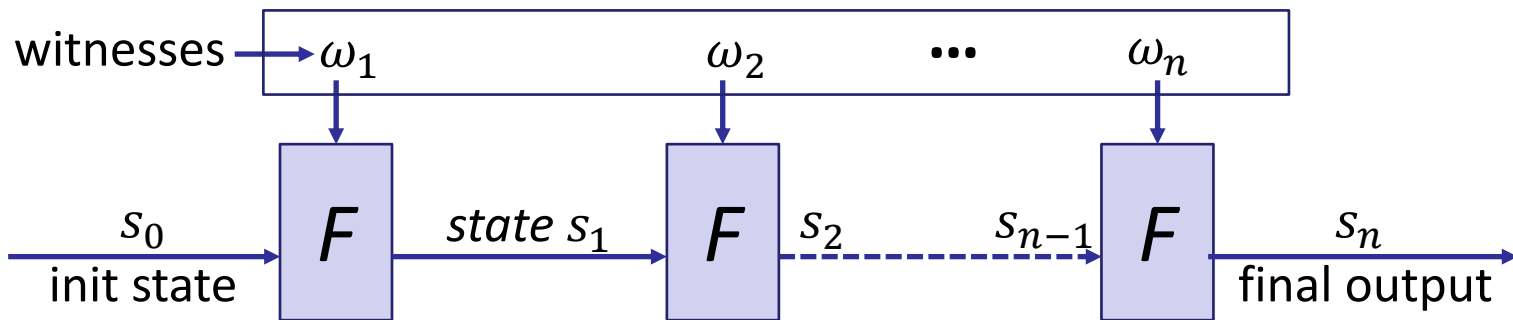
- Construct a **single recursive proof**  $\pi_2$  that all 60 proofs from L3 are valid
- L2 coordinator  $\rightarrow$  L1 contract: latest L2 state root and the proof  $\pi_2$
- L1 contract: check proof  $\pi_2$  and record updated L2 state root

# Application 4:

## Incrementally Verifiable Computation (IVC)

[Valiant'08]

Consider a long computation done by iterating a function  $F$ :



Deep Thought



**Goal:** succinct proof that prover has  $\omega_1, \dots, \omega_n$  s.t. final output  $s_n$  is correct

The verifier has  $F$  and public values:  $n, s_0, s_n$



# IVC: construction

[Valiant'08]

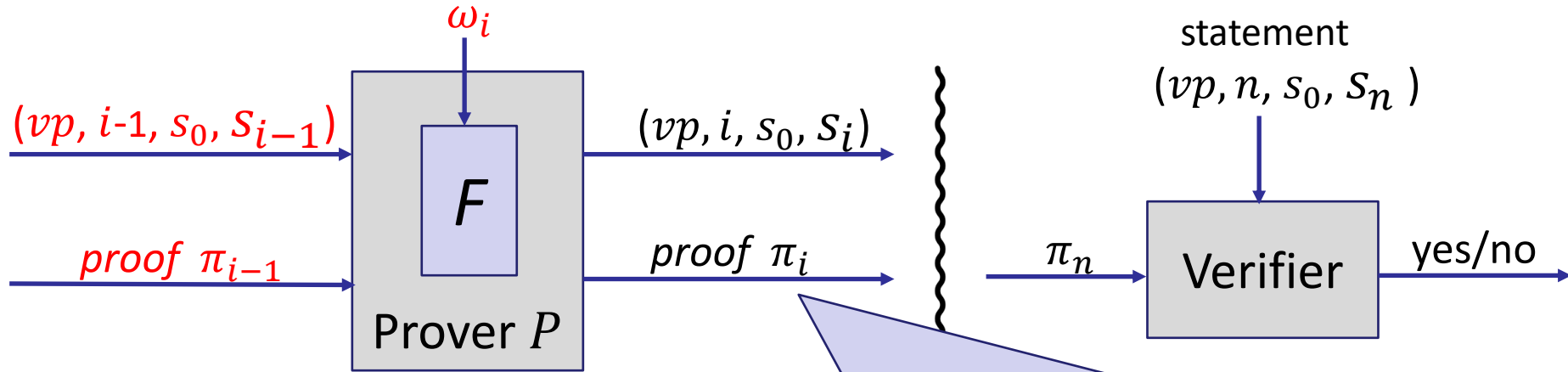
High level idea (informal):

- every step outputs a proof that the computation is correct to this point
- Specifically, for  $i = 1, \dots, n$ , at step  $i$  prover outputs  $s_i$  and a proof  $\pi_i$  that proves prover has a witness  $(s_{i-1}, \omega_i, \pi_{i-1})$  such that:

$$F(s_{i-1}, \omega_i) = s_i \quad \text{and} \quad V(vp, (i-1, s_0, s_{i-1}), \pi_{i-1}) = \text{yes}$$

$\Rightarrow$  final proof  $\pi_n$  is a succinct proof that  
prover has  $\omega_1, \dots, \omega_n$  s.t. final output  $s_n$  is correct

# The statement at step number $i$ ( $i > 0$ )



I know a witness  $(s_{i-1}, \omega_i, \pi_{i-1})$  for the statement  $(vp, i, s_0, S_i)$  such that:

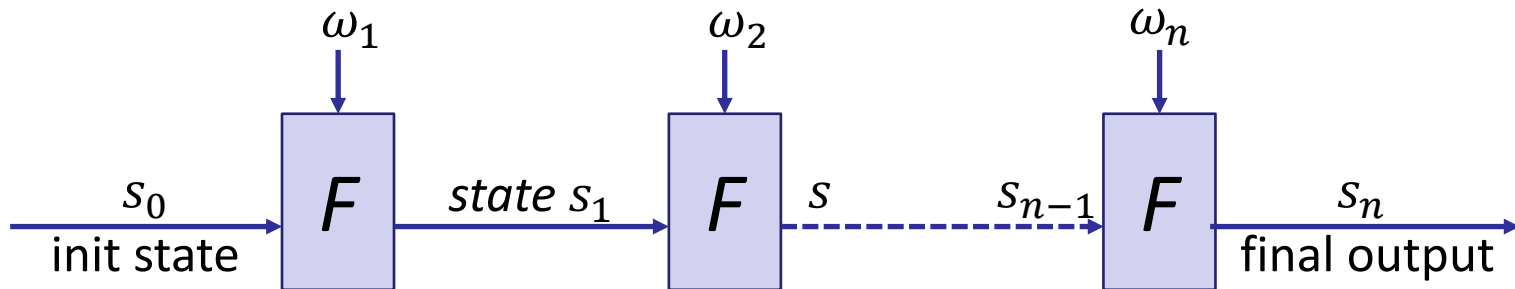
$$F(s_{i-1}, \omega_i) = s_i \quad \text{and} \quad V(vp, (i-1, s_0, s_{i-1}), \pi_{i-1}) = \text{yes}$$

# Applications of IVC

1. Break a long computation into a sequence of small steps

$F$ : one microprocessor step (Risc5, EVM, ...)

Prover needs far less memory per step compared to a monolithic proof



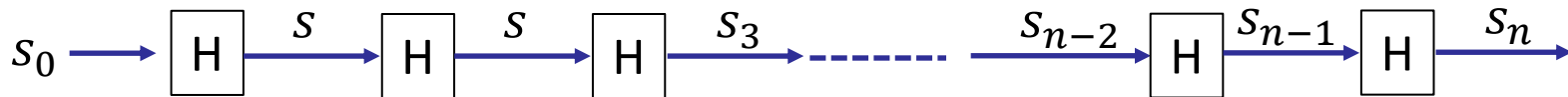
# Applications of IVC

2. A succinct proof that current state of blockchain is correct

$s_0$ : initial state of chain,  $s_n$ : current state of chain  
 $\omega_1, \dots, \omega_n$ : blocks of valid transactions

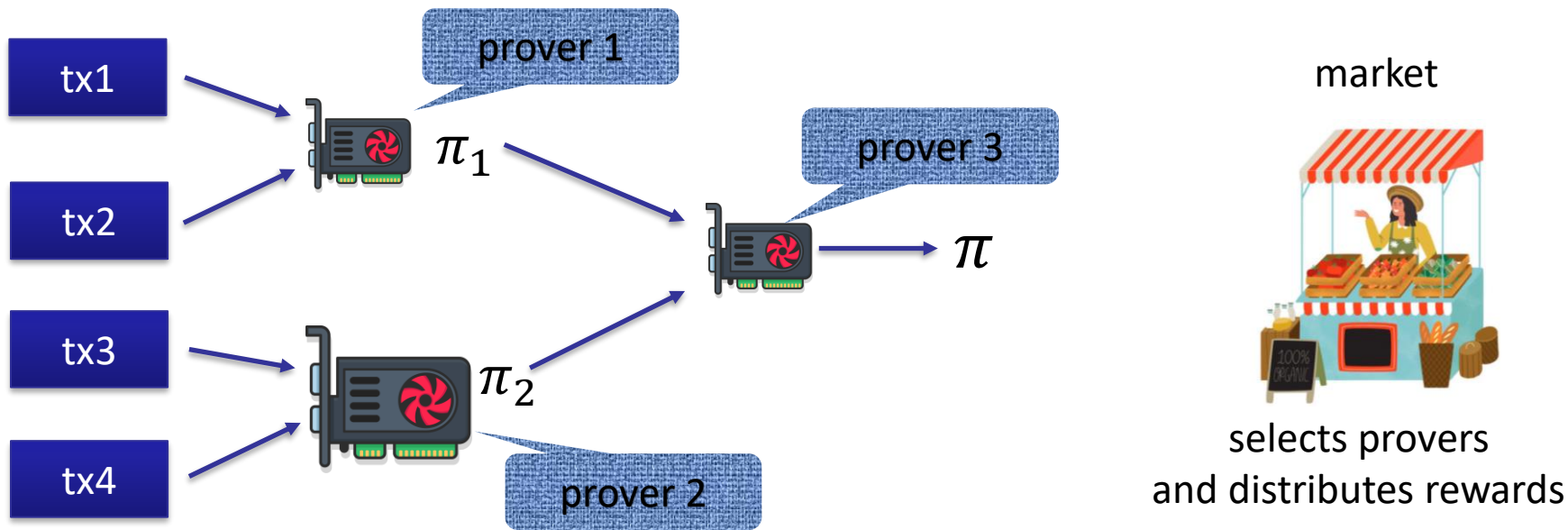
Used in Mina blockchain  $\Rightarrow$  verify state of chain by checking one recursive proof

3. **Verifiable Delay Functions (VDF)**: succinct proof that  $s_n$  is equal to  $H^{(n)}(s_0)$

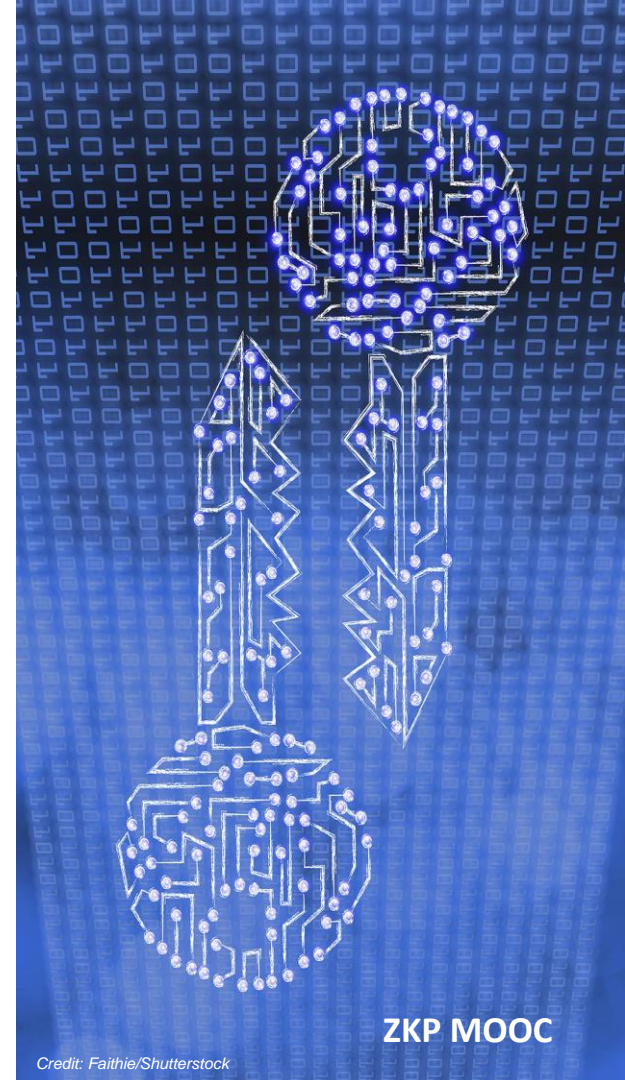


# Application 5: a market for ZK provers

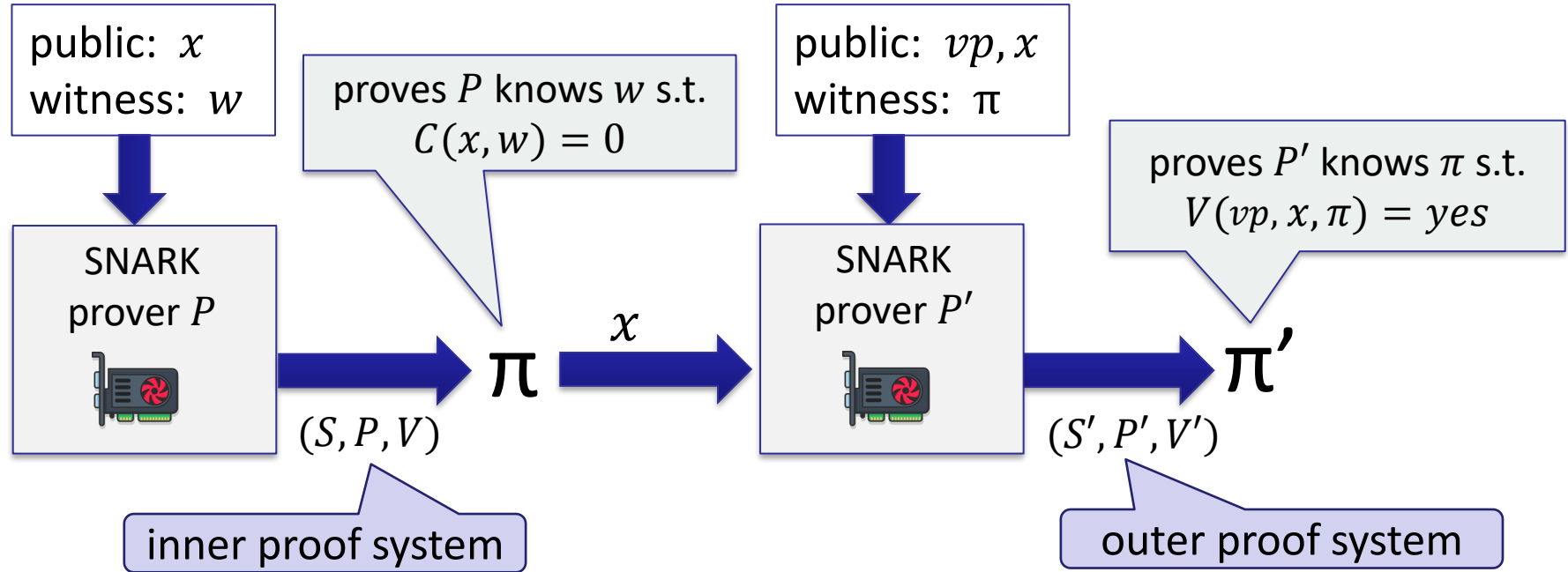
Anyone with a GPU will be paid to create ZK proofs



# Choosing Curves to Support Recursion



# Two level SNARK recursion: proving knowledge of a proof



# Review

Fix a circuit  $C: \mathbb{F}_p^n \times \mathbb{F}_p^m \rightarrow \mathbb{F}_p$  and a statement  $x \in \mathbb{F}_p^n$ .

- To prove “I know  $w$  s.t.  $C(x, w) = 0$ ” we use commitments to polys. in  $\mathbb{F}_p[X]$ 
  - Prover commits to a polynomial that encodes the computation trace
- To commit to a polynomial  $f \in \mathbb{F}_p[X]$  using KZG:
  - need a group  $\mathbb{G}$  of order  $p$ ; a KZG commitment is a single element in  $\mathbb{G}$

How is the group  $\mathbb{G}$  represented?



# Algebraic Groups

We say that  $\mathbb{G}$  is an algebraic group defined over  $\mathbb{F}_q$  if  $\mathbb{G} \subseteq \mathbb{F}_q^\ell$  and

- the group operation can be computed by polynomials over  $\mathbb{F}_q$ :  
there are polynomials  $(f_1, \dots, f_\ell) \in \mathbb{F}_q[X^\ell]$  such that  
for all  $a, b \in \mathbb{G}$  we have that  $a + b = (f_1(a, b), \dots, f_\ell(a, b)) \in \mathbb{G}$
- there is an efficient algorithm that test if  $a, b \in \mathbb{G}$  satisfy  $a = b$ .

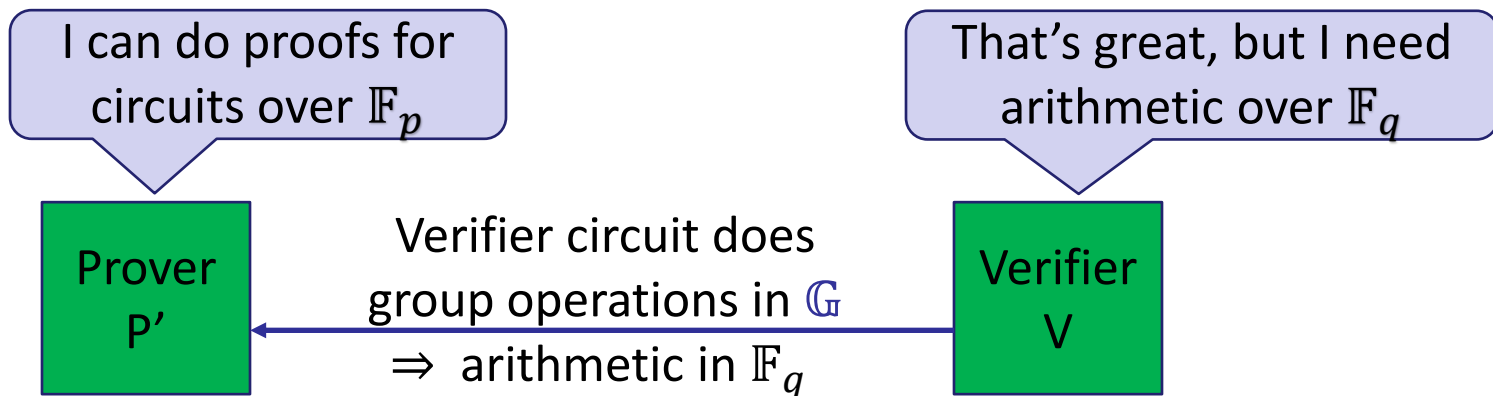
Example:  $\mathbb{G}$  is the group of points of an elliptic curve defined over  $\mathbb{F}_q$  ( $\mathbb{G} \subseteq \mathbb{F}_q^3$ )

- The group has some order  $p$  (which is close to  $q$ )

# Recursive proofs: the arithmetic problem

Let  $\mathbb{G}$  be an algebraic group of order  $p$ , defined over  $\mathbb{F}_q$

$\Rightarrow$  The prover supports circuits over  $\mathbb{F}_p$ , but verifier needs  $\mathbb{F}_q$  for group ops.



# What to do?

## Option 1: field emulation

- Implement arithmetic in  $\mathbb{F}_q$  as a circuit over  $\mathbb{F}_p$
- The problem: blows up the size of verifier circuit  $\Rightarrow$  slow prover.

ex: a pairing circuit  
(as in KZG eval) is huge

## Option 2: find an algebraic group $\mathbb{G}$ of order $p$ , defined over $\mathbb{F}_p$

- Now both the prover and verifier use arithmetic in  $\mathbb{F}_p$
- The bad news: the universe doesn't want us to have that ...  
 $\Rightarrow$  the discrete log problem is always easy in such groups



# Solution: a chain of groups

Idea: find groups  $\mathbb{G}_1$  and  $\mathbb{G}_2$  such that

- $\mathbb{G}_1$  has order  $p$ , and is defined over  $\mathbb{F}_q$
- $\mathbb{G}_2$  has order  $q$ , and is defined over  $\mathbb{F}_r$

$$\boxed{|\mathbb{G}_1| = p} \subseteq \boxed{\mathbb{F}_q^\ell}$$
$$\boxed{|\mathbb{G}_2| = q} \subseteq \boxed{\mathbb{F}_r^\ell}$$

# Solution: a chain of groups

$$|\mathbb{G}_1| = p \subseteq \mathbb{F}_q$$

$$|\mathbb{G}_2| = q \subseteq \mathbb{F}_r$$

Now, to do a two-level recursion:

- Inner proof system  $(S, P, V)$  uses poly. commitments in  $\mathbb{G}_1$   
 $\Rightarrow$  Prover  $P$  supports circuits over  $\mathbb{F}_p$ , Verifier needs arithmetic in  $\mathbb{F}_q$
- Outer proof system  $(S', P', V')$  uses poly. commitments in  $\mathbb{G}_2$   
 $\Rightarrow$  Prover  $P'$  supports circuits over  $\mathbb{F}_q$ , verifier needs arithmetic in  $\mathbb{F}_r$

A longer chain of groups supports more levels of recursion

# Even better: a cycles of groups [\[BCTV'14\]](#)

Find groups  $\mathbb{G}_1$  and  $\mathbb{G}_2$  such that

- $\mathbb{G}_1$  has order  $p$ , and is defined over  $\mathbb{F}_q$
- $\mathbb{G}_2$  has order  $q$ , and is defined over  $\mathbb{F}_p$

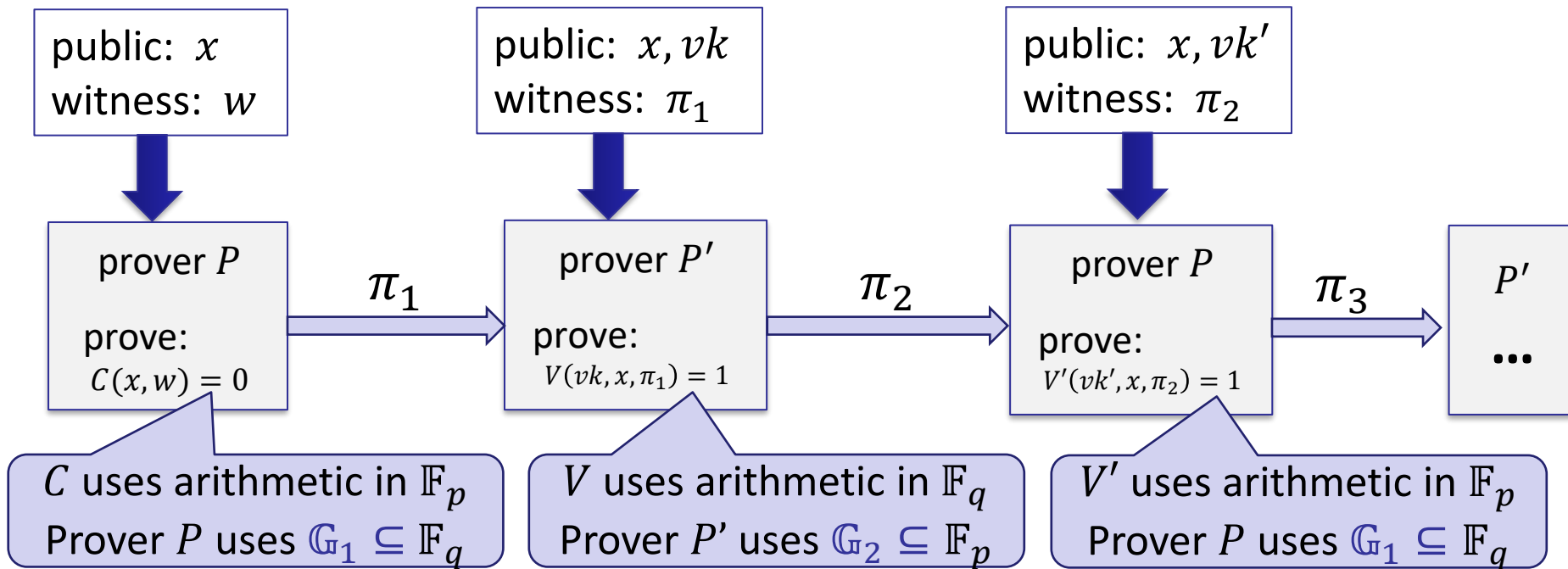
$$\boxed{|\mathbb{G}_1| = p} \subseteq \boxed{\mathbb{F}_q^\ell}$$

$$\boxed{\mathbb{F}_p^\ell} \supseteq \boxed{|\mathbb{G}_2| = q}$$

enables longer recursion  
by jumping back and forth  
between two proof systems

# Recursion using a cycle

[BCTV'14]



# Three types of cycles of length two

Both  $\mathbb{G}_1$  and  $\mathbb{G}_2$  are “pairing” groups (both support KZG)

- the bad news: best constructions result in inefficient groups

$\mathbb{G}_1$  is a pairing group, but  $\mathbb{G}_2$  is a regular group

- use KZG in  $\mathbb{G}_1$  and a non-pairing PCS in  $\mathbb{G}_2$  (e.g., bulletproofs)

Neither group is a pairing group: use a non-pairing PCS in both

- The pasta curves: pallas and vesta (next slide)



# A large family of cycles of type-3

Let  $E/\mathbb{Q}$  be the elliptic curve:  $y^2 = x^3 + d$  (for some  $d$ )

For “many” primes  $q$ , if  $p = |E(\mathbb{F}_q)|$  is a prime then

$$|E(\mathbb{F}_p)| = q \quad \text{and} \quad |E(\mathbb{F}_q)| = p$$

Pasta uses  $d = 5$  and both curves are convenient for recursion

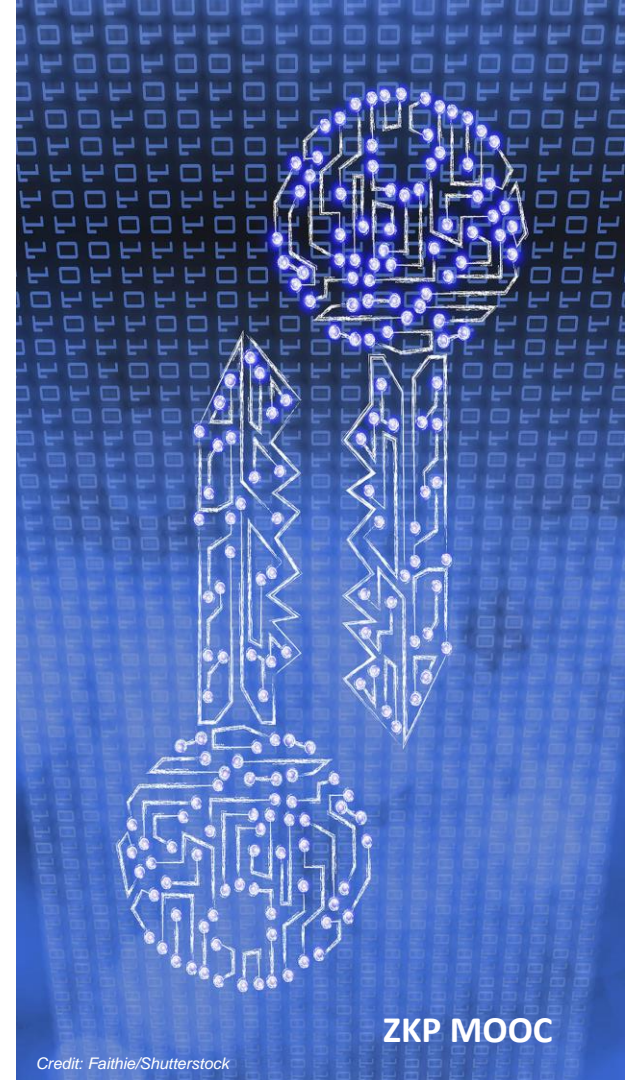
- Developed for Halo2

[Silverman, Stange](#) 2009: Corollary 22

# Efficient Recursion via Statement Folding: Nova, Supernova, and generalizations

[eprint.iacr.org/2021/370.pdf](https://eprint.iacr.org/2021/370.pdf)

( see also [eprint.iacr.org/2020/1618.pdf](https://eprint.iacr.org/2020/1618.pdf) )



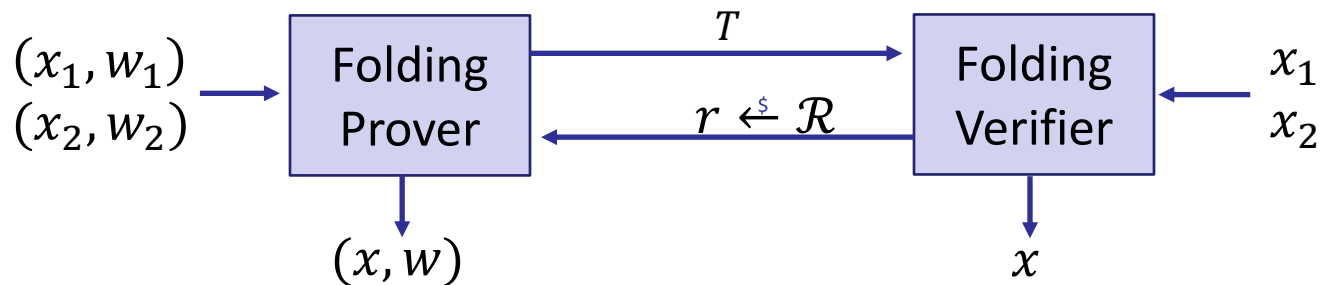
# The difficulty with full recursion

- Prover  $P$  needs to build a proof for a circuit  $C$  that runs the entire verification algorithm  $V(vk, x, \pi)$ .
  - Expensive:  $V$  needs to verify eval. proofs for a poly. commitment
- Halo: takes eval proof verification out of  $C \Rightarrow$  simpler  $C$
- Nova: takes (almost) all verification checks out of  $C$   
 $\Rightarrow$  even simpler  $C$

# A folding scheme: compress two instances into one

Let  $C: \mathbb{F}_p^n \times \mathbb{F}_p^m \rightarrow \mathbb{F}_p$  be a circuit

A folding scheme for  $C$  is a protocol between two parties:



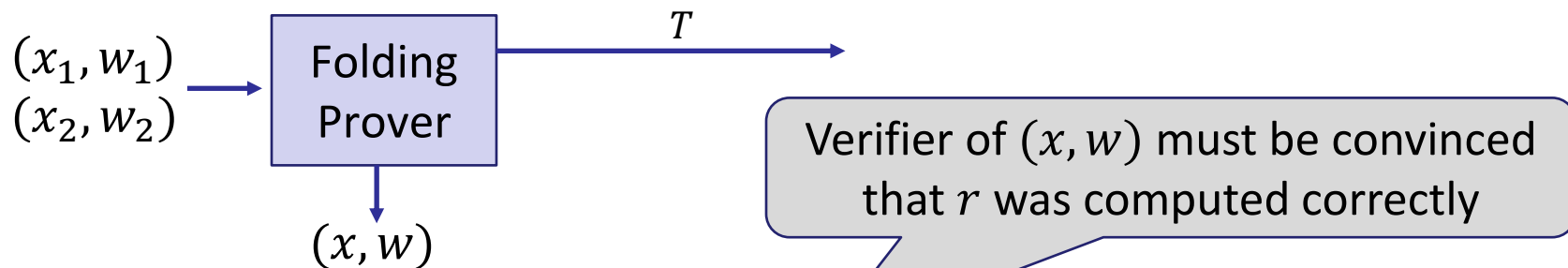
**Complete:** if  $C(x_1, w_1) = C(x_2, w_2) = 0$  then  $C(x, w) = 0$

**Knowledge sound:**  $\forall P^* \exists E$  s.t.  $\forall x_1, x_2: P^*$  outputs valid  $w$  for  $x \Rightarrow E$  outputs valid  $w_1, w_2$

# A folding scheme: compress two instances into one

Let  $C: \mathbb{F}_p^n \times \mathbb{F}_p^m \rightarrow \mathbb{F}_p$  be a circuit

A folding scheme for  $C$  is a protocol between two parties:



To make Folding Prover non-interactive, use Fiat-Shamir:

- (i)  $r \leftarrow H(x_1, x_2, T)$ ,      (ii) output  $(x, w)$

# Recall: every circuit can be represented as a rank-1 constraint system (R1CS)

$$C: \mathbb{F}_p^n \times \mathbb{F}_p^m \rightarrow \mathbb{F}_p$$

(circuit  $C$ )



simple  
translation

$$A, B, D \in \mathbb{F}_p^{u \times v}$$

(R1CS program)

$$(x, w') \in \mathbb{F}_p^{n+m}$$

$$\text{s.t. } C(x, w') = 0$$

(valid statement, witness pair)



simple  
translation

$$z = (x, w) \in \mathbb{F}_p^u$$

$$\text{s.t. } (Az) \circ (Bz) = Dz$$

$$(x_1, x_2) \circ (y_1, y_2) = (x_1 y_1, x_2 y_2)$$

# A folding scheme for R1CS

A folding scheme: compress two instances into one

Example: fix an R1CS program  $A, B, D \in \mathbb{F}_p^{u \times v}$

- instance 1: public  $x_1 \in \mathbb{F}_p^n$ , witness  $z_1 = (x_1, w_1) \in \mathbb{F}_p^v$
- instance 2: public  $x_2 \in \mathbb{F}_p^n$ , witness  $z_2 = (x_2, w_2) \in \mathbb{F}_p^v$

We know  $(Az_i) \circ (Bz_i) = Dz_i$  for  $i = 1, 2$

# Folding the two instances into one

**Attempt 1:** verifier chooses  $r \xleftarrow{s} \mathbb{F}_p$  and sets  $x \leftarrow x_1 + r x_2$ .

prover sets  $z \leftarrow z_1 + r z_2 = (x_1 + r x_2, w_1 + r w_2)$

Then:

$$\begin{aligned}(Az) \circ (Bz) &= A(z_1 + r z_2) \circ B(z_1 + r z_2) && E \in \mathbb{F}_p^u \\ &= (Az_1) \circ (Bz_1) + r^2 (Az_2) \circ (Bz_2) + \boxed{r(Az_2) \circ (Bz_1) + r(Az_1) \circ (Bz_2)} \\ &= Dz_1 + r^2 Dz_2 + E\end{aligned}$$

$\Rightarrow$  not quite an R1CS witness: we want  $(Az) \circ (Bz) = Dz$



# Let's try again: relaxed R1CS

**Relaxed R1CS instance:**  $A, B, D \in \mathbb{F}_p^{u \times v}$ ,  $(x \in \mathbb{F}_p^n, c \in \mathbb{F}_p, E \in \mathbb{F}_p^u)$

**Witness:**  $z = (x, w) \in \mathbb{F}_p^v$  s.t.  $(Az) \circ (Bz) = c(Dz) + E$

Now, again, fix a relaxed R1CS program  $A, B, D \in \mathbb{F}_p^{u \times v}$

- instance 1: public  $(x_1, c_1, E_1)$ , witness  $z_1 = (x_1, w_1) \in \mathbb{F}_p^v$
- instance 2: public  $(x_2, c_2, E_2)$ , witness  $z_2 = (x_2, w_2) \in \mathbb{F}_p^v$

We know  $(Az_i) \circ (Bz_i) = c_i(Dz_i) + E_i$  for  $i = 1, 2$

# Folding the two relaxed R1CS instances into one

**Attempt 2:** step 1: Prover computes and send to V:

$$T \leftarrow \underbrace{(Az_2) \circ (Bz_1) + (Az_1) \circ (Bz_2) - c_1(Dz_2) - c_2(Dz_1)}_{\text{(cross terms)}}$$

step 2: verifier chooses  $r \xleftarrow{\$} \mathbb{F}_p$ , sends  $r$  to P, and sets

$$x \leftarrow x_1 + r x_2, \quad c \leftarrow c_1 + r c_2, \quad E \leftarrow E_1 + rT + r^2 E_2$$

step 3: prover sets  $z \leftarrow z_1 + r z_2 = (x_1 + r x_2, w_1 + r w_2)$

# Why this is correct

$$(Az) \circ (Bz) =$$

$$= (Az_1) \circ (Bz_1) + r^2 (Az_2) \circ (Bz_2) + \boxed{r(Az_2) \circ (Bz_1) + r(Az_1) \circ (Bz_2)}$$

$$= \overbrace{c_1(Dz_1) + E_1} + \overbrace{r^2 c_2(Dz_2) + r^2 E_2} + r \boxed{[(Az_2) \circ (Bz_1) + (Az_1) \circ (Bz_2)]}$$

$$= (c_1 + r c_2)(Dz_1 + r Dz_2) + \underbrace{E_1 + r^2 E_2 + rT}$$

$$= c(Dz) + E$$

$\Rightarrow$  So,  $w$  is a valid witness for the relaxed R1CS instance  $(x, c, E)$

# Why is this knowledge sound? (informal)

For every folding prover  $P^*$ , there is an extractor  $E$  s.t.

for all instances  $(x_1, c_1, E_1)$  and  $(x_2, c_2, E_2)$ ,

if folding verifier outputs  $(x, c, E)$  and  $P^*$  outputs a valid  $w$ ,

$\Rightarrow$

w.h.p,  $E$  extracts from  $P^*$  valid witnesses  $w_1, w_2$  for the two instances

[note: also need to commit to  $w$  in the instance]

[eprint.iacr.org/2021/370.pdf](https://eprint.iacr.org/2021/370.pdf) (lemma 4)

# Not good enough

In a relaxed R1CS the verifier has  $(x, c, E)$  ; prover has  $z$ .

- The problem:  $E$  can be large (much larger than  $x$ )

Solution: **committed relaxed R1CS**

- Verifier has  $(x, c, \underbrace{\text{commit}(E, r_E)}_{\text{short commitment to } E})$  ; prover has  $(z, E, r_E)$

- Commitment needs to be “additive” to enable folding

# Recall: homomorphic commitment scheme

Two algorithms:

- $\text{commit}(m, r_m) \rightarrow \mathbf{com}$       $m \in \mathcal{M}, r_m \xleftarrow{\$} \mathcal{R}, \mathbf{com} \in \mathcal{C}$
- $\text{verify}(m, \mathbf{com}, r_m) \rightarrow$  accept or reject

Properties: (informal)

- **binding**: cannot produce  $\mathbf{com}$  and two valid openings for  $\mathbf{com}$
- **hiding**:  $\mathbf{com}$  reveals nothing about committed data

# Recall: homomorphic commitment scheme

Suppose  $\mathcal{M} = \mathbb{F}^n$ ,  $\mathcal{R} = \mathbb{F}$ , and  $\mathcal{C}$  is an additive group

- The commitment scheme is homomorphic if for all  $m_1, m_2, r_1, r_2$ :  
$$\text{commit}(m_1, r_1) + \text{commit}(m_2, r_2) = \text{commit}(m_1 + m_2, r_1 + r_2)$$
- The commitment scheme is succinct if commitment size is  $O_\lambda(1)$

Many examples: Pedersen, lattice-based, ...

# Folding scheme for committed relaxed R1CS

**Instance:**  $A, B, D \in \mathbb{F}_p^{u \times v}$ ,  $(x \in \mathbb{F}_p^n, c \in \mathbb{F}_p, \text{com}_E \in \mathbb{F}_p^u)$

**Witness:**  $(z, E, r_E)$  s.t.  $(Az) \circ (Bz) = c(Dz) + E$  and  $\text{com}_E = \text{commit}(E, r_E)$

As usual, fix an R1CS program  $A, B, D \in \mathbb{F}_p^{u \times v}$

- instance 1: public  $(x_1, c_1, \text{com}_{E_1})$ , witness  $(z_1, E_1, r_{E_1})$
- instance 2: public  $(x_2, c_2, \text{com}_{E_2})$ , witness  $(z_2, E_2, r_{E_2})$



# Folding scheme for committed relaxed R1CS

- Prover computes

$$T \leftarrow (Az_2) \circ (Bz_1) + (Az_1) \circ (Bz_2) - c_1(Dz_2) - c_2(Dz_1)$$

sends  $com_T \leftarrow commit(T, r_T)$  to V.

homomorphic commitment



- Verifier chooses  $r \xleftarrow{\$} \mathbb{F}_p$ , sends  $r$  to P, and sets

$$x \leftarrow x_1 + r x_2, \quad c \leftarrow c_1 + r c_2, \quad com_E \leftarrow com_{E_1} + r \cdot com_T + r^2 \cdot com_{E_2}$$

- Prover sets

$$z \leftarrow z_1 + r z_2, \quad E \leftarrow E_1 + rT + r^2 E_2, \quad r_E \leftarrow r_{E_1} + r \cdot r_T + r^2 \cdot r_{E_2}$$

# Folding scheme for committed relaxed R1CS

- Prover computes

send commitment

This is complete and knowledge sound

Ver  $x$   $om_{E_2}$

- Prover sets

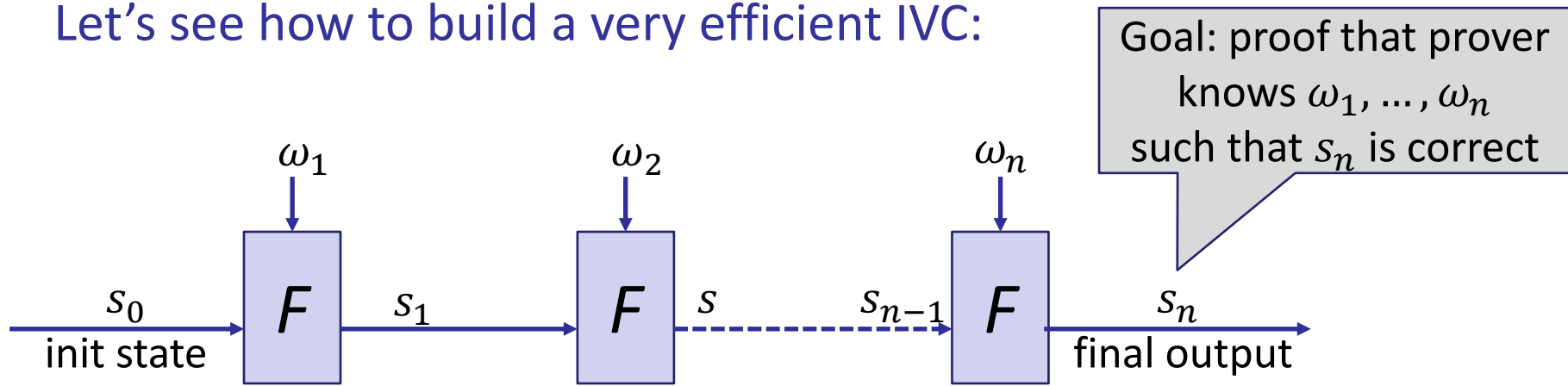
$$z \leftarrow z_1 + r z_2, \quad E \leftarrow E_1 + rT + r^2 E_2, \quad r_E \leftarrow r_{E_1} + r \cdot r_T + r^2 \cdot r_{E_2}$$

Putting folding to use ...



# Putting folding to use ...

Let's see how to build a very efficient IVC:

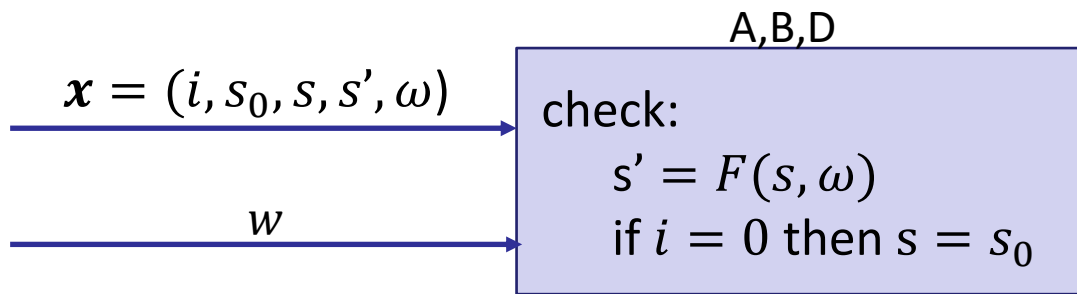


Benefit of folding over SNARK recursion:

no need to run the verifier's circuit in SNARK prover

# Putting folding to use ...

$A, B, D \in \mathbb{F}_p^{u \times v}$ : an R1CS program



The committed R1CS instance:

**Instance:**  $(x, c, \text{com}_E)$

**Witness:**  $(w, E, r_E)$

s.t.  $z = (x, w)$  satisfies

$$\begin{cases} (Az) \circ (Bz) = c(Dz) + E \\ \text{com}_E = \text{commit}(E, r_E) \end{cases}$$

**IVC is a sequence of valid (instance-witness) pairs:**

final output

$(0, s_0, s_0, s_1, \omega_1), c_1, \text{com}_{E_1}$

$w_1, E_1, r_{E_1}$

$(1, s_0, s_1, s_2, \omega_2), c_2, \text{com}_{E_2}$

$w_2, E_2, r_{E_2}$

$(2, s_0, s_2, s_3, \omega_3), c_3, \text{com}_{E_3}$

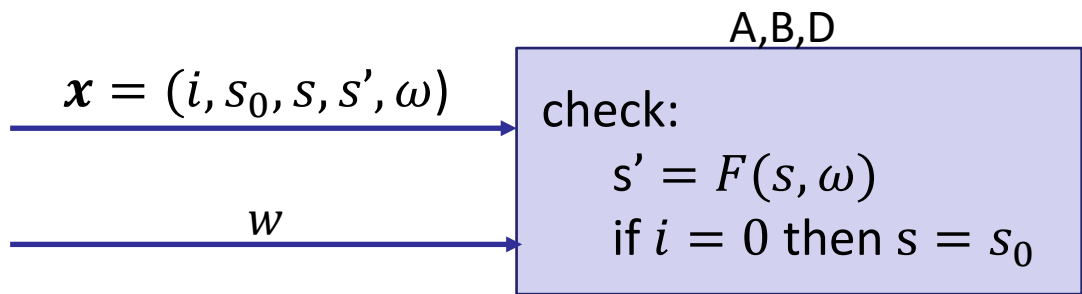
$w_3, E_3, r_{E_3}$

$(3, s_0, s_3, s_4, \omega_4), c_4, \text{com}_{E_4}$

$w_4, E_4, r_{E_4}$

# Putting folding to use ...

$A, B, D \in \mathbb{F}_p^{u \times v}$ : an R1CS program



The committed R1CS instance:

**Instance:**  $(x, c, \text{com}_E)$

**Witness:**  $(w, E, r_E)$

s.t.  $z = (x, w)$  satisfies

$$\begin{cases} (Az) \circ (Bz) = c(Dz) + E \\ \text{com}_E = \text{commit}(E, r_E) \end{cases}$$

IVC is a sequence of valid (instance-witness) pairs:

$x_1, c_1, \text{com}_{E_1}$

$w_1, E_1, r_{E_1}$

$x_2, c_2, \text{com}_{E_2}$

$w_2, E_2, r_{E_2}$

$x_3, c_3, \text{com}_{E_3}$

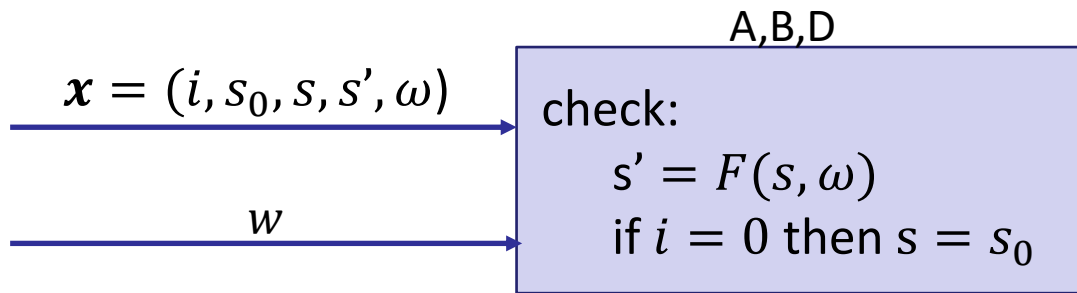
$w_3, E_3, r_{E_3}$

$x_4, c_4, \text{com}_{E_4}$

$w_4, E_4, r_{E_4}$

# Putting folding to use ...

$A, B, D \in \mathbb{F}_p^{u \times v}$ : an R1CS program



The committed R1CS instance:

**Instance:**  $(x, c, \text{com}_E)$

**Witness:**  $(w, E, r_E)$

s.t.  $z = (x, w)$  satisfies

$$\begin{cases} (Az) \circ (Bz) = c(Dz) + E \\ \text{com}_E = \text{commit}(E, r_E) \end{cases}$$

IVC is a sequence of valid (instance-witness) pairs:

fold 1<sup>st</sup> and 2<sup>nd</sup>  
instances

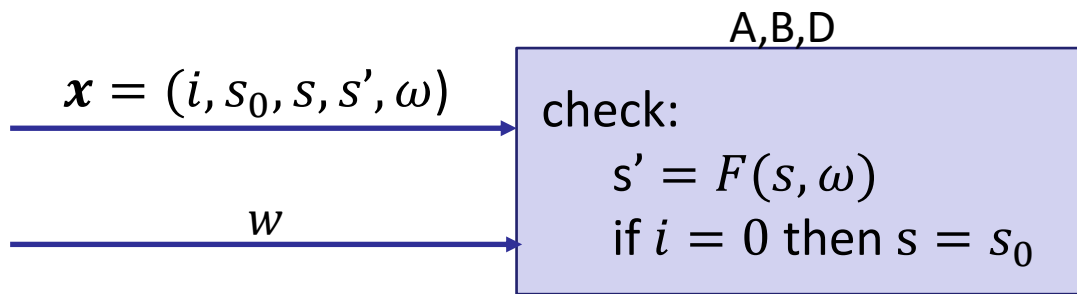
$x_{12}, c_{12}, \text{com}_{E_{12}}$   
 $w_{12}, E_{12}, r_{E_{12}}$

$x_3, c_3, \text{com}_{E_3}$   
 $w_3, E_3, r_{E_3}$

$x_4, c_4, \text{com}_{E_4}$   
 $w_4, E_4, r_{E_4}$

# Putting folding to use ...

$A, B, D \in \mathbb{F}_p^{u \times v}$ : an R1CS program



The committed R1CS instance:

**Instance:**  $(x, c, \text{com}_E)$

**Witness:**  $(w, E, r_E)$

s.t.  $z = (x, w)$  satisfies

$$\begin{cases} (Az) \circ (Bz) = c(Dz) + E \\ \text{com}_E = \text{commit}(E, r_E) \end{cases}$$

IVC is a sequence of valid (instance-witness) pairs:

fold 3<sup>rd</sup> instance  
into first two

$x_{13}, c_{13}, \text{com}_{E_{13}}$

$w_{13}, E_{13}, r_{E_{13}}$

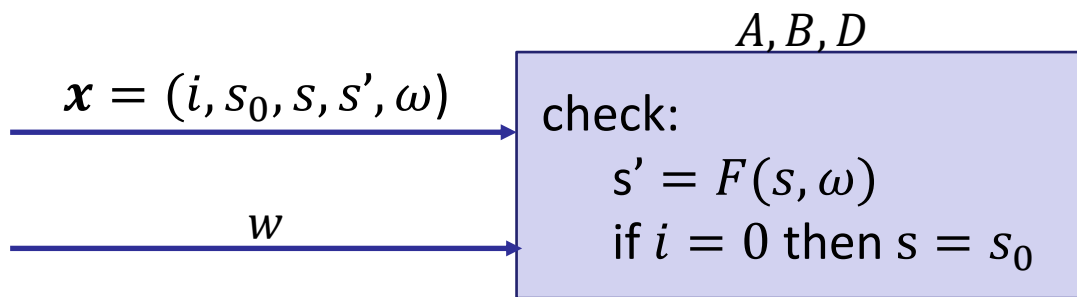
$x_4, c_4, \text{com}_{E_4}$

$w_4, E_4, r_{E_4}$



# Putting folding to use ...

$A, B, D \in \mathbb{F}_p^{u \times v}$ : an R1CS program



The committed R1CS instance:

**Instance:**  $(\mathbf{x}, c, \text{com}_E)$

**Witness:**  $(w, E, r_E)$

s.t.  $z = (\mathbf{x}, w)$  satisfies

$$\begin{cases} (Az) \circ (Bz) = c(Dz) + E \\ \text{com}_E = \text{commit}(E, r_E) \end{cases}$$

IVC is a sequence of valid (instance-witness) pairs:

fold 4<sup>th</sup> instance  
into first three

$\mathbf{x}_{14}, c_{14}, \text{com}_{E_{14}}$   
 $w_{14}, E_{14}, r_{E_{14}}$

# The key point ...

After all the superfast folding is done:

- Verifier has instance  $(x_{14}, c_{14}, com_{E_{14}})$ .
- Prover needs to prove that  $(w_{14}, E_{14}, r_{E_{14}})$  is a valid witness

$$\begin{matrix} x_{14}, c_{14}, com_{E_{14}} \\ w_{14}, E_{14}, r_{E_{14}} \end{matrix}$$

Use whatever proof system to prove that this single pair is valid

Note: for a proving marketplace, fold in a tree structure so that folding can be carried out in parallel by different parties.

# Unfortunately ... not so simple

To make this non-interactive: use Fiat-Shamir

- Folding the first pair: prover does  $r_{13} \leftarrow H(x_{12}, x_3, \text{com}_{T_{13}}, \dots)$  and

$$\mathbf{x}_{13} \leftarrow \mathbf{x}_{12} + r_{13}\mathbf{x}_3, \quad c_{13} \leftarrow c_{12} + r_{13}, \quad \text{com}_{E_{13}} \leftarrow \text{com}_{E_{12}} + r_{13}\text{com}_{T_{13}}$$

⇒ prover needs to prove that folding was done correctly

- Needs to prove that it used the correct  $r_{13} \in \mathbb{F}_p$  (otherwise not sound)

Also need to link all instances: output of step  $i$  is input of step  $i + 1$

# Unfortunately ... not so simple

How? Augment R1CS  $(A, B, D)$  to also check folding.

Augmented R1CS program to  $(A', B', D')$ : [details omitted]

- takes a hash of three  $(A', B', D')$  instances as input: instance  $x_i$ , accumulated instance  $x_{1 \rightarrow i}$ , folded instance  $x_{1 \rightarrow i+1}$
- Verify that given witness is valid for instance  $x_i$  with respect to  $(A, B, D)$
- Run folding alg. to verify that  $x_{1 \rightarrow i+1}$  is the correct folding of  $x_{1 \rightarrow i}$  and  $x_i$   
two multiplications in  $\mathbb{G}$

# Prover's work at each step

At each folding step:

- prover manipulates a witness for an R1CS program that does

(i) evaluate  $F$ ,

(ii) do two multiplications in  $\mathbb{G}$

(iii) do some simple hashing.

⇒ much faster than proving a SNARK verification circuit for  $F$

# Supernova

Nova: repeated application of the same function  $F$   
(same relaxed R1CS program)

Supernova:

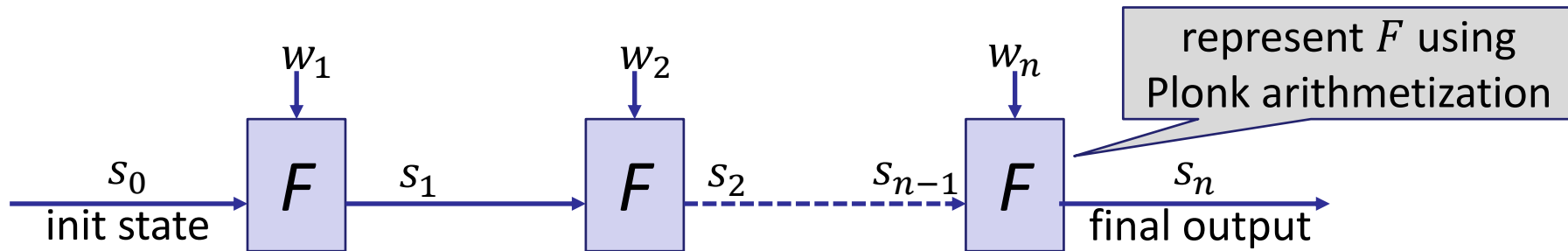
- supports  $F_1, \dots, F_k$  in chain (each one may appear multiple times)
- How? apply Nova to each set of  $F_i$  separately

# Generalizations: Sangria

Nova's folding scheme applies to any quadratic constraint system

**Sangria**: a folding technique for Plonk arithmetization

⇒ an efficient IVC using Plonk arithmetization



# END OF LECTURE

This completes the part of the course  
on efficient SNARK constructions

